CommandName	CommandId	Shortcuts	Paths
Modify	ID_BUTTON_SELECT	MD	Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Select links	ID_TOGGLE_ALLOW_LINK_SELECTION		Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Select underlay elements	ID_TOGGLE_ALLOW_UNDERLAY_SELECTION		Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Select pinned elements	ID_TOGGLE_ALLOW_PINNED_SELECTION		Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Select elements by face	ID_TOGGLE_ALLOW_FACE_SELECTION		Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Drag elements on selection	ID_TOGGLE_ALLOW_DRAG_ON_SELECTION		Create>Select; Insert>Select; Annotate>Select; View>Select; Manage>Select; Modify>Select; Architecture>Select; Structure>Select; Site>Select; Contextual Tabs>Select
Type Properties	ID_EDIT_TYPE		Create>Properties; Modify>Properties
Properties	ID_TOGGLE_PROPERTIES_PALETTE	PP#Ctrl+1#VP	Create>Properties; View>Windows; Modify>Properties; Contextual Tabs>Properties
Family Category and Parameters	ID_OBJECTS_FAMILYHOST		Create>Properties; Modify>Properties
Family Types	ID_FAMILY_TYPE		Create>Properties; Modify>Properties
Solid Extrusion	ID_OBJECTS_EXTRUSION		Create>Forms
Solid Blend	ID_OBJECTS_BLEND		Create>Forms
Solid Revolve	ID_OBJECTS_REVOLUTION		Create>Forms
Solid Sweep	ID_OBJECTS_SWEEP		Create>Forms
Solid Swept Blend	ID_OBJECTS_SWEPTBLEND		Create>Forms
Void Forms:Void Extrusion	ID_OBJECTS_EXTRUSION_CUT		Create>Forms
Void Forms:Void Blend	ID_OBJECTS_BLEND_CUT		Create>Forms
Void Forms:Void Revolve	ID_OBJECTS_REVOLUTION_CUT		Create>Forms
Void Forms:Void Sweep	ID_OBJECTS_SWEEP_CUT		Create>Forms
Void Forms:Void Swept Blend	ID_OBJECTS_SWEPTBLEND_CUT		Create>Forms
Model Line; Model Line; Boundary Line; Rebar Line	ID_OBJECTS_CURVE	LI	Create>Model; Create>Detail; Create>Draw; Modify>Draw; Contextual Tabs>Draw
Place a Component	ID_OBJECTS_FAMSYM	CM	Create>Model; Architecture>Build
Model Group:Place Model Group	ID_OBJECTS_PLACE_GROUP		Create>Model; Architecture>Model
Model Group:Create Group; Detail Group:Create Group; Create Group	ID_EDIT_GROUP	GP	Create>Model; Annotate>Detail; Modify>Create; Create>Detail; Architecture>Model
Model Text	ID_OBJECTS_MODELTEXT		Create>Model; Architecture>Model
Opening	ID_OBJECTS_OPENING		Create>Model
Control	ID_OBJECTS_CONTROL		Create>Control
Reference Line; Reference Line	ID_OBJECTS_REFERENCE_CURVE		Create>Datum; Create>Draw; Modify>Draw
Reference Plane; Reference Plane	ID_OBJECTS_CLINE	RP	Create>Datum; Create>Draw; Modify>Draw; Architecture>Work Plane; Contextual Tabs>Work Plane
Set; Set Work Plane	ID_SKETCH_PLANE_TOOL		Create>Work Plane; Modify>Work Plane; Architecture>Work Plane; Contextual Tabs>Work Plane
Set:Pick a Plane; Edit Work Plane:Pick a Plane	ID_PICK_WORKPLANE	PK	Create>Work Plane; Modify>Work Plane; Architecture>Work Plane; Contextual Tabs>Work Plane;
Show Work Plane	ID_SKETCH_GRID_VIS		Create>Work Plane; Modify>Work Plane; Architecture>Work Plane; Contextual Tabs>Work Plane
Workplane Viewer	ID_WORKPLANE_VIEW		Create>Work Plane; Modify>Work Plane; Architecture>Work Plane; Contextual Tabs>Work Plane
Import CAD	ID_FILE_IMPORT		Insert>Import
Import PDF	ID_OBJECTS_RASTER_PDF		Insert>Import
Import Image	ID_OBJECTS_RASTER		Insert>Import
Manage Images	ID_EDIT_RASTER_SYMBOLS		Insert>Import; Manage>Manage; Manage>Manage Project
Load Family; Load Framing Family; Load Shapes	ID_FAMILY_LOAD		Insert>Load from Library; Contextual Tabs>Mode; Contextual Tabs>Family
Load Autodesk Family	ID_FAMILY_LOAD_CLOUD		Insert>Load from Library
Load as Group	ID_LOAD_GROUP		Insert>Load from Library
Insert from File:Insert Views from File	ID_INSERT_VIEWS_FROM_FILE		Insert>Load from Library
Insert from File:Insert 2D Elements from File	ID_INSERT_2D_ELEMENTS_FROM_FILE		Insert>Load from Library
Aligned Dimension	ID_ANNOTATIONS_DIMENSION_ALIGNED	DI	Annotate>Dimension; Modify>Measure; Create>Dimension; Contextual Tabs>Dimension; Quick Access Toolbar
Angular Dimension	ID_ANNOTATIONS_DIMENSION_ANGULAR		Annotate>Dimension; Modify>Measure; Create>Dimension; Contextual Tabs>Dimension
Radial Dimension	ID_ANNOTATIONS_DIMENSION_RADIAL		Annotate>Dimension; Modify>Measure; Create>Dimension; Contextual Tabs>Dimension
Diameter Dimension	ID_ANNOTATIONS_DIMENSION_DIAMETER		Annotate>Dimension; Modify>Measure; Create>Dimension; Contextual Tabs>Dimension

Arc Length Dimension	ID_ANNOTATIONS_DIMENSION_ARCLENGTH		Annotate>Dimension; Modify>Measure; Create>Dimension; Contextual Tabs>Dimension
Linear Dimension Types	ID_SETTINGS_DIMENSIONS_LINEAR		Annotate>Dimension; Create>Dimension
Angular Dimension Types	ID_SETTINGS_DIMENSIONS_ANGULAR		Annotate>Dimension; Create>Dimension
Radial Dimension Types	ID_SETTINGS_DIMENSIONS_RADIAL		Annotate>Dimension; Create>Dimension
Diameter Dimension Types	ID_SETTINGS_DIMENSIONS_DIAMETER		Annotate>Dimension; Create>Dimension
Symbolic Line	ID_OBJECTS_VIEW_DIR_SPEC_CURVE		Annotate>Detail
Detail Component; Detail Component	ID_OBJECTS_FAMDETAIL		Annotate>Detail; Create>Detail
Detail Group:Place Detail Group	ID_OBJECTS_PLACE_DETAIL_GROUP		Annotate>Detail; Create>Detail
Symbol	ID_OBJECTS_FAM_ANN_INST		Annotate>Detail; Create>Detail; Annotate>Symbol
Masking Region; Masking Region	ID_MASKING_REGION		Annotate>Detail; Create>Detail
Filled Region; Filled Region	ID_OBJECTS_FILLED_REGION		Annotate>Detail; Create>Detail
Text	ID_OBJECTS_TEXT_NOTE	TX	Annotate>Text; Create>Text; Quick Access Toolbar
Check Spelling	ID_CHECK_SPELLING		Annotate>Text; Create>Text; Contextual Tabs>Text
Find/ Replace	ID_FIND_REPLACE	FR	Annotate>Text; Create>Text; Contextual Tabs>Text
Visibility/ Graphics	ID_VIEW_CATEGORY_VISIBILITY	VG#VV	View>Graphics
Thin Lines; Thin Lines	ID_THIN_LINES	TL	View>Graphics; Quick Access Toolbar
3D View; Default 3D View	ID_VIEW_DEFAULT_3DVIEW		View>Create; Quick Access Toolbar
3D View:Camera; Default 3D View:Camera	ID_VIEW_NEW_3DVIEW		View>Create; Quick Access Toolbar
3D View:Walkthrough; Default 3D View:Walkthrough	ID_VIEW_NEW_WALKTHROUGH		View>Create; Quick Access Toolbar
Section	ID_VIEW_NEW_SECTION		View>Create; Quick Access Toolbar
Plan Views:Floor Plan; Floor Plan	ID_VIEW_NEW_PLAN		View>Create
Plan Views:Reflected Ceiling Plan	ID_VIEW_NEW_RCP		View>Create
Plan Views:Plan Region	ID_NEW_PLAN_REGION		View>Create
Plan Views:Area Plan; Area:Area Plan	ID_VIEW_NEW_AREASCHEME		View>Create; Architecture>Room & Area
Elevation; Elevation:Framing Elevation	ID_BUTTON_BRACING_ELEVATION		View>Create
Elevation:Building Elevation	ID_BUTTON_INTERIOR_ROOM_ELEVATION		View>Create
Duplicate View:Duplicate View	ID_PRJBROWSER_COPY		View>Create
Duplicate View:Duplicate with Detailing	ID_DUPLICATE_WITH_DETAILING		View>Create
Duplicate View:Duplicate as Dependent	ID_CREATE_DEPENDENT_VIEW		View>Create
Legends:Legend	ID_VIEW_NEW_LEGEND		View>Create
Legends:Keynote Legend	ID_VIEW_NEW_KEYNOTE_LEGEND		View>Create
Schedules:Schedule/Quantities	ID_VIEW_NEW_SCHEDULE		View>Create
Schedules:Material Takeoff	ID_VIEW_NEW_MATERIAL_TAKEOFF		View>Create
Schedules:Sheet List	ID_VIEW_NEW_DRAWING_LIST		View>Create
Schedules:Note Block	ID_VIEW_NEW_NOTE_BLOCK		View>Create
Schedules:View List	ID_NEW_VIEWLIST		View>Create
Close Inactive Views	ID_VIEW_CLOSE_INACTIVE		View>Windows; Quick Access Toolbar
Tab Views	ID_VIEW_TAB	TW	View>Windows
Tile Views	ID_WINDOW_TILE_VERT	WT	View>Windows
ViewCube	ID_SHOW_VIEWCUBE		View>Windows
Navigation Bar	ID_NAVIGATION_BAR		View>Windows
Project Browser	ID_VIEW_PROJECTEXPLORER		View>Windows
Status Bar	ID_VIEW_STATUS_BAR		View>Windows
Browser Organization	ID_BROWSER_ORGANIZATION		View>Windows
Keyboard Shortcuts	ID_KEYBOARD_SHORTCUT_DIALOG	KS	View>Windows
Canvas Theme	ID_CANVAS_THEME_SWITCH	CA	View>Windows
Materials	ID_SETTINGS_MATERIALS		Manage>Settings
Object Styles	ID_SETTINGS_OBJECTSTYLES		Manage>Settings
Snaps	ID_SETTINGS_SNAPPING		Manage>Settings
Parameters Service	ID_SETTINGS_FORGE_PARAMETERS	PM	Manage>Settings
Shared Parameters	ID_FILE_EXTERNAL_PARAMETERS		Manage>Settings
Transfer Project Standards	ID_TRANSFER_PROJECT_STANDARDS		Manage>Settings
Purge Unused	ID_PURGE_UNUSED		Manage>Settings
Project Units	ID_SETTINGS_UNITS	UN	Manage>Settings
Additional Settings:Line Styles	ID_SETTINGS_LINE_STYLES		Manage>Settings
Additional Settings:Line Weights	ID_SETTINGS_PENS		Manage>Settings
Additional Settings:Line Patterns	ID_SETTINGS_PEN_FONTS		Manage>Settings
Additional Settings:Fill Patterns	ID_SETTINGS_FILLPATTERNS		Manage>Settings
Arrowheads	ID_SETTINGS_ANNOTATIONS_LEADERS		Manage>Settings
Temporary Dimensions	ID_SETTINGS_DIMENSIONS		Manage>Settings
Section Tags	ID_VIEWTAGSTYLES_SECTIONTAGS		Manage>Settings
Keynoting Settings	ID_SETTINGS_KEYNOTING		Manage>Settings; Annotate>Tag
Additional Settings:Detail Level	ID_DETAIL_LEVEL		Manage>Settings
Additional Settings:Assembly Code	ID_SETTINGS_ASSEMBLY_CODE		Manage>Settings
IDs of Selection	ID_IDS_OF_SELECTION		Manage>Inquiry
Select by ID	ID_SELECT_BY_ID		Manage>Inquiry
Review Warnings	ID_REVIEW_WARNINGS		Manage>Inquiry
Paste; Paste from Clipboard	ID_EDIT_PASTE		Modify>Clipboard

Paste:Aligned to Selected Levels	ID_EDIT_PASTE_ALIGNED_LEVEL_BY_NAME		Modify>Clipboard
Paste:Aligned to Selected Views	ID_EDIT_PASTE_ALIGNED_VIEWS_BY_NAME		Modify>Clipboard
Paste:Aligned to Current View	ID_EDIT_PASTE_ALIGNED		Modify>Clipboard
Paste:Aligned to Same Place	ID_EDIT_PASTE_ALIGNED_SAME_PLACE		Modify>Clipboard
Paste:Aligned to Picked Level	ID_EDIT_PASTE_ALIGNED_PICK_LEVEL		Modify>Clipboard
Cut to Clipboard	ID_EDIT_CUT		Modify>Clipboard
Copy to Clipboard	ID_EDIT_COPY		Modify>Clipboard
Match Type Properties	ID_EDIT_MATCH_TYPE	MA	Modify>Clipboard
Paint	ID_EDIT_PAINT	PT	Modify>Geometry
Paint:Remove Paint	ID_EDIT_UNPAINT		Modify>Geometry
Cut; Cut Geometry	ID_CUT_HOST		Modify>Geometry
Cut:Uncut Geometry	ID_UNCUT_HOST		Modify>Geometry
Join; Join Geometry	ID_JOIN_ELEMENTS_EDITOR		Modify>Geometry
Join:Unjoin Geometry	ID_UNJOIN_ELEMENTS_EDITOR		Modify>Geometry
Split Face	ID_SPLIT_FACE	SF	Modify>Geometry
Activate Controls and Dimensions	ID_TOGGLE_ACTIVATE_CONTROLS	AC	Modify>Controls; Quick Access Toolbar
Move	ID_EDIT_MOVE	MV	Modify>Modify
Copy	ID_EDIT_MOVE_COPY	CO#CC	Modify>Modify
Copy:Array	ID_EDIT_CREATE_PATTERN	AR	Modify>Modify
Rotate	ID_EDIT_ROTATE	RO	Modify>Modify
Trim	ID_TRIM_EXTEND_CORNER	TR	Modify>Modify
Trim:Trim/Extend Single	ID_TRIM_EXTEND_SINGLE		Modify>Modify
Trim:Trim/Extend Multiple	ID_TRIM_EXTEND_MULTIPLE		Modify>Modify
Align	ID_ALIGN	AL	Modify>Modify
Mirror	ID_EDIT_MIRROR_LINE	DM	Modify>Modify
Mirror:Mirror - Pick Axis	ID_EDIT_MIRROR	MM	Modify>Modify
Split	ID_SPLIT	SL	Modify>Modify
Split:Split with Gap	ID_SPLIT_WITH_GAP		Modify>Modify
Offset	ID_OFFSET	OF	Modify>Modify
Scale	ID_EDIT_SCALE	RE	Modify>Modify
Pin	ID_LOCK_ELEMENTS	PN	Modify>Modify
Unpin	ID_UNLOCK_ELEMENTS	UP	Modify>Modify
Delete	ID_BUTTON_DELETE	DE	Modify>Modify
Measure:Measure Between Two References	ID_MEASURE_LINE		Modify>Measure; Quick Access Toolbar
Measure:Measure Along an Element	ID_MEASURE_PICK_LINES		Modify>Measure; Quick Access Toolbar
Create Similar	ID_EDIT_CREATE_SIMILAR	CS	Modify>Create
Load into Project; Model Group:Load as Group into Open Projects	ID_LOAD_INTO_PROJECTS		Family Editor>Family Editor; Architecture>Model
Load into Project and Close	ID_LOAD_INTO_PROJECTS_CLOSE		Family Editor>Family Editor
Label	ID_OBJECTS_TAG_NOTE		Create>Text
Revision Schedule	ID_VIEW_NEW_REVISION_SCHEDULE		View>Create
Major Segment	ID_MAJOR_SEGMENT		Create>Draw; Modify>Draw
Multi-planar	ID_TURN_ON_MULTI_PLANAR_SHAPE		Family Editor>Family Editor
Shape Status	ID_SHAPE_STATUS		Family Editor>Family Editor
Load into Project	ID_LOAD_INTO_PROJECTS_REBAR_SHAPE		Family Editor>Family Editor
Load into Project and Close	ID_LOAD_INTO_PROJECTS_CLOSE_REBAR_SHAPE		Family Editor>Family Editor
Place Mass	ID_OBJECTS_MASS		Create>Model
Draw on Face	Dialog_Essentials_GenhostCreate:Control_Essentials_DrawOnFaces		Create>Draw; Modify>Draw; Contextual Tabs>Placement
Draw on Work Plane	Dialog_Essentials_GenhostCreate:Control_Essentials_DrawOnWorkplane		Create>Draw; Modify>Draw; Contextual Tabs>Placement
Level	ID_OBJECTS_LEVEL	LL	Create>Datum; Architecture>Datum; Structure>Datum
Additional Settings:Sun Settings; Sun Settings	ID_SETTINGS_SUNANDSHADOWSSETTINGS	SU	Manage>Settings; Contextual Tabs>Presets and Data
Split Face	ID_SPLIT_FACE_IN_NEW_FAMILIES	SF	Modify>Geometry
Wall; Wall:Wall: Architectural	ID_OBJECTS_WALL	WA	Architecture>Build; Structure>Structure
Wall:Wall: Structural	ID_OBJECTS_STRUCTURAL_WALL		Architecture>Build; Structure>Structure
Wall:In-Place Wall	ID_INPLACE_WALL		Architecture>Build; Structure>Structure
Wall:Wall: Sweep	ID_OBJECTS_CORNICE		Architecture>Build; Structure>Structure
Wall:Wall: Reveal	ID_OBJECTS_REVEAL		Architecture>Build; Structure>Structure
Door	ID_OBJECTS_DOOR	DR	Architecture>Build
Window	ID_OBJECTS_WINDOW	WN	Architecture>Build
Column; Structural Column	ID_OBJECTS_STRUCTURAL_COLUMN		Architecture>Build; Structure>Structure
Column:Column: Architectural	ID_OBJECTS_COLUMN		Architecture>Build
Roof; Roof by Footprint	ID_ROOF_FOOTPRINT		Architecture>Build
Roof:Roof by Extrusion	ID_ROOF_EXTRUSION		Architecture>Build
Roof:Roof: Soffit	ID_CREATE_SOFFIT_TB		Architecture>Build
Roof:Roof: Fascia	ID_CREATE_FASCIA_TB		Architecture>Build
Roof:Roof: Gutter	ID_CREATE_GUTTER_TB		Architecture>Build
Ceiling; Automatic Ceiling	ID_OBJECTS_CEILING		Architecture>Build; Contextual Tabs>Ceiling
Floor; Floor:Floor: Architectural	ID_OBJECTS_FLOOR		Architecture>Build; Structure>Structure
Floor:Floor: Structural	ID_OBJECTS_SLAB		Architecture>Build; Structure>Structure
Floor:Floor: Slab Edge	ID_CREATE_SLAB_EDGE_TB		Architecture>Build; Structure>Structure

Curtain Grid	ID_OBJECTS_CW_GRID		Architecture>Build
Curtain Wall Mullion	ID_OBJECTS_MULLION		Architecture>Build
Railing	ID_OBJECTS_RAILING		Architecture>Circulation
Railing:Place on Stair/Ramp	ID_OBJECTS_RAILING_ON_HOST		Architecture>Circulation
Ramp	ID_OBJECTS_RAMP		Architecture>Circulation
Stair	ID_OBJECTS_STAIRS		Architecture>Circulation
Model Line	ID_OBJECTS_PROJECT_CURVE	LI	Architecture>Model
Room	ID_OBJECTS_ROOM	RM	Architecture>Room & Area
Room Separator	ID_OBJECTS_AREA_SEPARATION		Architecture>Room & Area
Tag Room; Tag Room; Room Tag	ID_OBJECTS_ROOM_TAG	RT	Architecture>Room & Area; Annotate>Tag
Tag Room:Tag Area; Tag Area; Area Tag	ID_OBJECTS_AREA_TAG		Architecture>Room & Area; Annotate>Tag
Tag Room:Tag All Not Tagged; Tag Area:Tag All Not Tagged	ID_BUTTON_TAG_ALL		Architecture>Room & Area; Annotate>Tag
Area	ID_OBJECTS_AREA		Architecture>Room & Area
Area Boundary	ID_OBJECTS_AREASCHEME_BOUNDARY		Architecture>Room & Area
Color Schemes	ID_SETTINGS_COLORFILLSCHEMES		Architecture>Room & Area
Area Computations	ID_SETTING_AREACALCULATIONS		Architecture>Room & Area
Opening by Face	ID_CREATE_OPENING_BY_FACE_TB		Architecture>Opening
Shaft Opening	ID_CREATE_SHAFT_OPENING_TB		Architecture>Opening
Wall Opening	ID_CREATE_WALL_OPENING_TB		Architecture>Opening
Vertical Opening	ID_CREATE_VERTICAL_OPENING_TB		Architecture>Opening
Dormer Opening	ID_CREATE_DORMER_OPENING_TB		Architecture>Opening
Grid	ID_OBJECTS_GRID	GR	Architecture>Datum; Structure>Datum
Structural Framing: Beam	ID_OBJECTS_BEAM		Structure>Structure
Structural Framing: Brace	ID_OBJECTS_BRACE		Structure>Structure
Structural Foundation: Isolated	ID_OBJECTS_ISOLATED_FOOTING		Structure>Foundation
Structural Foundation: Wall	ID_OBJECTS_CONTINUOUS_FOOTING		Structure>Foundation
Link Revit	ID_RVTDOC_LINK		Insert>Link
Link IFC	ID_IFC_LINK		Insert>Link
Link CAD	ID_FILE_CADFORMAT_LINK		Insert>Link
Link Topography	ID_TOPOGRAPHY_LINK		Insert>Link
DWF Markup	ID_MARKUPS_LOAD		Insert>Link
Coordination Model:Local	ID_COORDINATIONMODEL_ADD_LOCAL		Insert>Link; Contextual Tabs>Coordination Model
Coordination Model:Autodesk Docs	ID_COORDINATIONMODEL_ADD_AUTODESKDOCS		Insert>Link; Contextual Tabs>Coordination Model
Link PDF	ID_LINK_PDF		Insert>Link
Link Image	ID_LINK_IMAGE		Insert>Link
Manage Links	ID_LINKED_DWG		Insert>Link; Manage>Manage Project; Contextual Tabs>Image; Contextual Tabs>Coordination; Contextual Tabs>Link
Linear Dimension	ID_ANNOTATIONS_DIMENSION_LINEAR		Annotate>Dimension; Modify>Measure; Contextual Tabs>Dimension
Spot Elevation; Spot Elevation	ID_SPOT_ELEVATION	EL	Annotate>Dimension; Modify>Measure; Contextual Tabs>Dimension
Spot Coordinate; Spot Coordinate	ID_SPOT_COORDINATE		Annotate>Dimension; Modify>Measure; Contextual Tabs>Dimension
Spot Slope; Spot Slope	ID_SPOT_SLOPE		Annotate>Dimension; Modify>Measure; Contextual Tabs>Dimension
Spot Elevation Types	ID_SETTINGS_SPOT_ELEVATION		Annotate>Dimension
Spot Coordinate Types	ID_SETTINGS_SPOT_COORDINATE		Annotate>Dimension
Spot Slope Types	ID_SETTINGS_SPOT_SLOPE		Annotate>Dimension
Detail Line	ID_OBJECTS_DETAIL_CURVES	DL	Annotate>Detail
Repeating Detail Component	ID_OBJECTS_REPEATING_DETAIL		Annotate>Detail
Legend Component	ID_OBJECTS_LEGEND_COMPONENT		Annotate>Detail
Revision Cloud	ID_OBJECTS_CLOUD		Annotate>Detail
Insulation	ID_OBJECTS_INSULATION		Annotate>Detail
Tag by Category; Tag by Category	ID_BUTTON_TAG	TG	Annotate>Tag; Quick Access Toolbar
Multi-Category Tag	ID_TAG_MULTI		Annotate>Tag
Material Tag	ID_TAG_MATERIAL		Annotate>Tag
View Reference	ID_NEW_REFERENCE_VIEWER		Annotate>Tag; View>Sheet Composition
Stair Tread/Riser Number	ID_STAIRS_TRISER_NUMBER		Annotate>Tag
Element Keynote	ID_KEYNOTE_ELEMENT		Annotate>Tag
Material Keynote	ID_KEYNOTE_MATERIAL		Annotate>Tag
User Keynote	ID_KEYNOTE_USER		Annotate>Tag
Loaded Tags And Symbols	ID_SETTINGS_TAGS		Annotate>Tag
Color Fill Legend	ID_OBJECTS_ROOM_FILL		Annotate>Color Fill
Stair Path	ID_OBJECTS_STAIRS_PATH		Annotate>Symbol
Toposolid	ID_SITE_TOPO_SOLID		Site>Model Site
Toposolid:Create from Import	ID_SITE_TOPO_SOLID_FROM_IMPORT		Site>Model Site
Site Component	ID_SITE_COMPONENT		Site>Model Site
Parking Component	ID_SITE_PARKING_COMPONENT		Site>Model Site
Property Line	ID_SITE_PROPERTYLINE		Site>Model Site
Label Contours	ID_SITE_LABEL_CONTOURS		Site>Model Site
Property Line Data	ID_PROPERTY_LINE_DATA		Site>Model Site
Graded Region	ID_SITE_GRADE		Site>Analysis
View Templates:Apply Template Properties to Current View	ID_APPLY_VIEW_TEMPLATE		View>Graphics

View Templates:Create Template from Current View	ID_CREATE_VIEW_TEMPLATE		View>Graphics
View Templates:Manage View Templates	ID_SETTINGS_VIEWTEMPLATES		View>Graphics
Show Hidden Lines by Element	ID_HIDE_ELEMENTS_EDITOR		View>Graphics
Remove Hidden Lines by Element	ID_UNHIDE_ELEMENTS_EDITOR		View>Graphics
Cut Profile	ID_EDIT_CUT_BOUNDARY		View>Graphics
Cloud Rendering:Render in Cloud	ID_PHOTO_RENDER_IN_CLOUD	RD	View>Presentation; View Control Bar
Cloud Rendering:Render Gallery	ID_PHOTO_RENDER_GALLERY	RG	View>Presentation; View Control Bar
Callout	ID_VIEW_NEW_CALLOUT		View>Create
Callout:Sketch	ID_VIEW_NEW_CALLOUT_SKETCH		View>Create
Drafting View	ID_VIEW_NEW_DRAFTING		View>Create
Scope Box	ID_VOLUME_OF_INTEREST		View>Create
Sheet; New Sheet	ID_VIEW_NEW_SHEET		View>Sheet Composition; Contextual Tabs>Create
Place View	ID_VIEW_PLACE_VIEW		View>Sheet Composition
Title Block	ID_OBJECTS_PLACE_TITLEBLOCK		View>Sheet Composition
Sheet Issues/Revisions; Additional Settings:Sheet Issues/Revisions	ID_SETTINGS_REVISIONS		View>Sheet Composition; Manage>Settings
Guide Grid	ID_CREATE_GUIDE_GRID		View>Sheet Composition
Matchline	ID_NEW_MATCHLINE		View>Sheet Composition
Viewports:Activate View; Activate View	ID_VIEWPORT_ACTIVATE		View>Sheet Composition; Contextual Tabs>Viewport; Context Menu
Viewports:Deactivate View	ID_VIEWPORT_ACTIVATE_BASE		View>Sheet Composition; Context Menu
Project Information	ID_SETTINGS_PROJECT_INFORMATION		Manage>Settings
Project Parameters	ID_SETTINGS_PROJECT_PARAMETERS		Manage>Settings
Elevation Tags	ID_VIEWTAGSTYLES_ELEVATIONTAGS		Manage>Settings
Callout Tags	ID_VIEWTAGSTYLES_CALLOUTTAGS		Manage>Settings
Additional Settings:Halftone / Underlay	ID_SETTINGS_HALFTONE		Manage>Settings
Additional Settings:Material Assets	ID_SETTINGS_RENDERING_APPEARANCE		Manage>Settings
Additional Settings:Multiple Values Indication	ID_MULTIPLE_VALUES_INDICATOR_SETTINGS		Manage>Settings
Location	ID_GEO_MANAGE_LOCATIONS		Manage>Project Location
Coordinates:Specify Coordinates at Point	ID_SPECIFY_SHARED_COORDINATES		Manage>Project Location
Coordinates:Report Coordinates	ID_REPORT_COORDINATES		Manage>Project Location
Position:Relocate Project	ID_RELOCATE_PROJECT		Manage>Project Location
Position:Rotate True North	ID_ROTATE_TRUE_NORTH		Manage>Project Location
Position:Mirror Project	ID_MIRROR_PROJECT		Manage>Project Location
Position:Rotate Project North	ID_ROTATE_PROJECT		Manage>Project Location
Reconcile Hosting; Reconcile Hosting	ID_TOGGLE_HOST_BY_LINK_BROWSER		Manage>Manage Project; Contextual Tabs>Host
Restore Backup	ID_FILE_BACKUPS		Manage>Manage Project
Phases	ID_SETTINGS_PHASES		Manage>Phasing
Publish Settings	ID_VIEWS_FOR_A360		Manage>Manage Models
Shared Views	ID_SHARED_VIEWS		Manage>Share
Join:Switch Join Order	ID_SWITCH_JOIN_ORDER_EDITOR		Modify>Geometry
Join/Unjoin Roof	ID_JOIN_ROOF		Modify>Geometry
Beam/Column Joins	ID_EDIT_BEAM_JOINS		Modify>Geometry
Wall Joins	ID_EDIT_WALL_JOINS		Modify>Geometry
Demolish	ID_EDIT_DEMOLISH		Modify>Geometry
Hide in View:Hide Elements	ID_VIEW_HIDE_ELEMENTS	EH	Modify>View
Hide in View:Hide Category	ID_VIEW_HIDE_CATEGORY	VH	Modify>View
Displace Elements	ID_DISPLACEMENT_CREATE		Modify>View
Override Graphics in View:Override by Element	ID_VIEW_OVERRIDE_ELEMENTS	EOD	Modify>View
Override Graphics in View:Override by Category	ID_VIEW_OVERRIDE_CATEGORY		Modify>View
Linework	ID_EDIT_LINEWORK	LW	Modify>View
Selection Box	ID_VIEW_APPLY_SELECTION_BOX	BX	Modify>View
Slope Control Point	ID_RBS_TOGGLE_END_REFERENCE		Contextual Tabs>Slope; Contextual Tabs>Justify
Finish	ID_RBS_FINISH_JUSTIFY_SLOPE_EDITMODE		Contextual Tabs>Slope Editor; Contextual Tabs>Justify Editor
Cancel	ID_RBS_CANCEL_JUSTIFY_SLOPE_EDITMODE		Contextual Tabs>Slope Editor; Contextual Tabs>Justify Editor
Cancel Edit Mode	ID_CANCEL_SKETCH		Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_SKETCH		Contextual Tabs>Mode
Add to Relation	ID_ANALYTICAL_RELATIONSHIP_EDIT_MODE_ADD		Contextual Tabs>Edit Relation
Remove from Relation	ID_ANALYTICAL_RELATIONSHIP_EDIT_MODE_REMOVE		Contextual Tabs>Edit Relation
Finish	ID_ANALYTICAL_RELATIONSHIP_EDIT_MODE_FINISH		Contextual Tabs>Edit Relation
Cancel	ID_ANALYTICAL_RELATIONSHIP_EDIT_MODE_CANCEL		Contextual Tabs>Edit Relation
Boundary	ID_BUTTON_STAIRS_LANDING_SKETCH		Contextual Tabs>Draw
Stairs Path; Stair Path	ID_BUTTON_STAIRS_PATH		Contextual Tabs>Draw
Finish	ID_LAYERSEDITMODE_FINISH		Contextual Tabs>Modify
Cancel	ID_LAYERSEDITMODE_QUIT		Contextual Tabs>Modify
Slope Arrow	ID_SKETCH_DEFINE_SLOPE		Contextual Tabs>Draw
Cancel Edit Mode	ID_QUIT_SKETCH_PROFILE		Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_SKETCH_PROFILE		Contextual Tabs>Mode
Axis Line	ID_OBJECTS_AXIS		Contextual Tabs>Draw
Add to Displacement	ID_DISPLACEMENT_ADD_ELEMENT		Contextual Tabs>Edit Displacement Set
Remove from Displacement	ID_DISPLACEMENT_REMOVE_ELEMENT		Contextual Tabs>Edit Displacement Set

Finish	ID_DISPLACEMENT_FINISH_EDIT	Contextual Tabs>Edit Displacement Set
Cancel	ID_DISPLACEMENT_CANCEL_EDIT	Contextual Tabs>Edit Displacement Set
Edit Base	ID_EDIT_BLEND_BASE	Contextual Tabs>Mode
Edit Vertices	ID_EDIT_VERTEX_CONNECTIONS	Contextual Tabs>Mode; Contextual Tabs>Sweep; Contextual Tabs>Swept Blend
Pick New Host; Pick New Host	ID_RAILING_SET_HOST	Contextual Tabs>Tools
Edit Joins	ID_RAILING_EDIT_JOINS	Contextual Tabs>Tools
Preview	ID_RAILING_EDIT_MODE_TOGGLE_PREVIEW	Contextual Tabs>Options
Cancel Edit Mode	ID_RAILPATH_EDITMODE_QUIT	Contextual Tabs>Mode
Finish Edit Mode	ID_RAILPATH_EDITMODE_FINISH	Contextual Tabs>Mode
Edit Rail Joins	ID_EDIT_CONTINUOUS_RAIL_JOINS	Contextual Tabs>Joins
Cancel Edit Mode	ID_QUIT_SWEEP	Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_SWEEP	Contextual Tabs>Mode
Sketch Path	ID_SKETCH_2D_PATH	Contextual Tabs>Sweep; Contextual Tabs>Swept Blend
Pick Path	ID_PICK_PATH	Contextual Tabs>Sweep; Contextual Tabs>Swept Blend
Select Profile	ID_SWEEP_PROFILE	Contextual Tabs>Sweep
Edit Profile; Edit Profile	Dialog_Essentials_ProfileFamTypeDbar:Control_Essentials_EditSketch	Contextual Tabs>Sweep; Contextual Tabs>Swept Blend; Contextual Tabs>Profile
Load Profile	Dialog_Essentials_ProfileFamTypeDbar:Control_Essentials_LoadFamily	Contextual Tabs>Sweep; Contextual Tabs>Swept Blend; Contextual Tabs>Profile
Cancel Edit Mode	ID_QUIT_PICK_BOUNDARY	Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_PICK_BOUNDARY	Contextual Tabs>Mode
Pick Roof/ Wall Edges	ID_PICK_DORMER_BOUNDARY	Contextual Tabs>Pick
Add to Group	ID_ADD_LIGHT_TO_GROUP	Contextual Tabs>Light Group
Remove from Group	ID_REMOVE_LIGHT_FROM_GROUP	Contextual Tabs>Light Group
Finish	ID_FINISH_LIGHT_GROUP_EDIT	Contextual Tabs>Light Group
Cancel	ID_CANCEL_LIGHT_GROUP_EDIT	Contextual Tabs>Light Group
Cancel Edit Mode	ID_QUIT_SWEPT_BLEND	Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_SWEPT_BLEND	Contextual Tabs>Mode
Select Profile 1	ID_SKETCH_PROFILE_1	Contextual Tabs>Swept Blend
Select Profile 2	ID_SKETCH_PROFILE_2	Contextual Tabs>Swept Blend
Edit Path	ID_EDIT_CONTINUOUS_RAIL_PATH	Contextual Tabs>Tools
Reset Rail	ID_RESET_CONTINUOUS_RAIL	Contextual Tabs>Tools; Contextual Tabs>Continuous Rail
Symbolic Line	ID_SKETCH_SHAFTOPENING_SYMBOL	Contextual Tabs>Draw
Add to Selection	ID_EDITSFILTER_ADD_TO_FILTER	Contextual Tabs>Edit Selection
Remove from Selection	ID_EDITSFILTER_REMOVE_FROM_FILTER	Contextual Tabs>Edit Selection
Finish Selection	ID_FINISH_SFILTER_EDIT_MODE	Contextual Tabs>Selection Mode
Cancel Selection	ID_CANCEL_SFILTER_EDIT_MODE	Contextual Tabs>Selection Mode
Add to Set	ID_MECHANICAL_EQUIPMENT_SET_ADD	Contextual Tabs>Parallel Sets
Remove from Set	ID_MECHANICAL_EQUIPMENT_SET_REMOVE	Contextual Tabs>Parallel Sets
Add Landings	ID_ADD_ALL_LEVEL_LANDINGS	Contextual Tabs>Mode
Remove Landings	ID_REMOVE_ALL_LEVEL_LANDINGS	Contextual Tabs>Mode
Finish	ID_FINISH_LEVEL_LANDINGS_EDIT	Contextual Tabs>Mode
Cancel	ID_QUIT_LEVEL_LANDINGS_EDIT	Contextual Tabs>Mode
Cancel Edit Mode	ID_STAIRSEDITMODE_QUIT	Contextual Tabs>Mode
Finish Edit Mode	ID_STAIRSEDITMODE_FINISH	Contextual Tabs>Mode
Run	ID_STAIRS_RUN	Contextual Tabs>Components
Landing	ID_STAIRS_LANDING	Contextual Tabs>Components
Support	ID_STAIRS_SUPPORT	Contextual Tabs>Components
Edit Stairs	ID_EXIT_PICK_LEVELS_EDITOR	Contextual Tabs>Edit
Connect Levels	ID_PICK_LEVELS_ON_STAIRS_CREATION	Contextual Tabs>Multistory Stairs
Convert to sketch-based	ID_STAIRS_CONVERT_TO_CUSTOM	Contextual Tabs>Tools
Edit Sketch; Edit Revolve; Edit Boundary; Edit Sketch; Edit Profile	ID_EDIT_SKETCH	Contextual Tabs>Tools; Contextual Tabs>Mode; Contextual Tabs>Property Lines; Contextual Tabs>Subregion
Flip	ID_FLIP_STAIRS_DIRECTION	Contextual Tabs>Tools
Railing	ID_SET_RAILINGS_TYPE	Contextual Tabs>Tools
Filter	ID_BTN_FILTER_SELECTION	Contextual Tabs>Edit Pasted; Contextual Tabs>Selection
Select All	ID_SELECT_ALL_PASTED	Contextual Tabs>Edit Pasted
Finalize Selected	ID_FINALIZE_SELECTED_ELEMENTS	Contextual Tabs>Edit Pasted
Finish	ID_FINISH_PASTE_EDIT_MODE	Contextual Tabs>Edit Pasted
Cancel	ID_QUIT_PASTE_EDIT_MODE	Contextual Tabs>Edit Pasted
Cancel Edit Mode	ID_QUIT_PICK_PATH	Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_PICK_PATH	Contextual Tabs>Mode
Pick 3D Edges	ID_PICK_EDGES	Contextual Tabs>Pick
Beam Direction	ID_PICK_DIRSPAN_EDGE	Contextual Tabs>Draw
Span Direction	ID_FLOOR_PICK_DISPAN_EDGE	Contextual Tabs>Draw
Auto Floor	ID_AUTO_FLOOR	Contextual Tabs>Tools
Finish Edit Mode	ID_FINISH_PROOF	Contextual Tabs>Mode
Slope Arrow	ID_SKETCH_DEFINE_ROOF_SLOPE	Contextual Tabs>Draw
Align Eaves	ID_SKETCH_ALIGN_EAVES	Contextual Tabs>Tools
Adjust Height	Dialog_Essentials_AdjustHeightOrOverhang:Control_Essentials_RadioHeight	Contextual Tabs>Tools
Adjust Overhang	Dialog_Essentials_AdjustHeightOrOverhang:Control_Essentials_RadioOverhang	Contextual Tabs>Tools

Edit Top	ID_EDIT_BLEND_TOP		Contextual Tabs>Mode
Modify	ID_RBS_CIRCUIT_GROUP_EDIT_EDIT_PATH		Contextual Tabs>Modify
Path Length	ID_PATH_LENGTH		Contextual Tabs>Edit Path
Path Offset	ID_PATH_OFFSET		Contextual Tabs>Edit Path
Finish Editing Path	ID_RBS_FINISH_CIRCUIT_PATH_EDIT_MODE		Contextual Tabs>Mode
Cancel Editing Path	ID_RBS_CANCEL_CIRCUIT_PATH_EDIT_MODE		Contextual Tabs>Mode
Add Load Area; Back to Existing	ID_RBS_AREA_BASED_LOAD_ADD_AREA		Contextual Tabs>Edit Area Based Load; Contextual Tabs>Divide Area Based Load
Remove Load Area; Move to New	ID_RBS_AREA_BASED_LOAD_REMOVE_AREA		Contextual Tabs>Edit Area Based Load; Contextual Tabs>Divide Area Based Load
Finish Editing	ID_RBS_FINISH_AREA_BASED_LOAD_EDIT_MODE		Contextual Tabs>Mode
Cancel Editing	ID_RBS_CANCEL_AREA_BASED_LOAD_EDIT_MODE		Contextual Tabs>Mode
Alignment Top Left	ID_STRUCT_CONN_OFFSET_REF_TOP_LEFT		Contextual Tabs>Edit Connectivity
Alignment Middle Left	ID_STRUCT_CONN_OFFSET_REF_MIDDLE_LEFT		Contextual Tabs>Edit Connectivity
Alignment Bottom Left	ID_STRUCT_CONN_OFFSET_REF_BOTTOM_LEFT		Contextual Tabs>Edit Connectivity
Alignment Top Center	ID_STRUCT_CONN_OFFSET_REF_TOP_CENTER		Contextual Tabs>Edit Connectivity
Alignment Middle Center	ID_STRUCT_CONN_OFFSET_REF_MIDDLE_CENTER		Contextual Tabs>Edit Connectivity
Alignment Bottom Center	ID_STRUCT_CONN_OFFSET_REF_BOTTOM_CENTER		Contextual Tabs>Edit Connectivity
Alignment Top Right	ID_STRUCT_CONN_OFFSET_REF_TOP_RIGHT		Contextual Tabs>Edit Connectivity
Alignment Middle Right	ID_STRUCT_CONN_OFFSET_REF_MIDDLE_RIGHT		Contextual Tabs>Edit Connectivity
Alignment Bottom Right	ID_STRUCT_CONN_OFFSET_REF_BOTTOM_RIGHT		Contextual Tabs>Edit Connectivity
Boundary	ID_BUTTON_STAIRS_RUN_BOUNDARY		Contextual Tabs>Draw
Riser	ID_BUTTON_STAIRS_RISER		Contextual Tabs>Draw
Alignment Line	ID_RBS_PICKALIGNMENT_LINE		Contextual Tabs>Justify
Alignment Top Left	ID_JUSTIFY_TOP_LEFT		Contextual Tabs>Justify
Alignment Middle Left	ID_JUSTIFY_MIDDLE_LEFT		Contextual Tabs>Justify
Alignment Bottom Left	ID_JUSTIFY_BOTTOM_LEFT		Contextual Tabs>Justify
Alignment Top Center	ID_JUSTIFY_TOP_CENTER		Contextual Tabs>Justify
Alignment Middle Center	ID_JUSTIFY_MIDDLE_CENTER		Contextual Tabs>Justify
Alignment Bottom Center	ID_JUSTIFY_BOTTOM_CENTER		Contextual Tabs>Justify
Alignment Top Right	ID_JUSTIFY_TOP_RIGHT		Contextual Tabs>Justify
Alignment Middle Right	ID_JUSTIFY_MIDDLE_RIGHT		Contextual Tabs>Justify
Alignment Bottom Right	ID_JUSTIFY_BOTTOM_RIGHT		Contextual Tabs>Justify
Reference Point	ID_PLACE_REF_POINT		Contextual Tabs>Tools
Cancel	ID_QUIT_CONNECTED_LEVELS_EDIT		Contextual Tabs>Mode
Finish	ID_FINISH_CONNECTED_LEVELS_EDIT		Contextual Tabs>Mode
Connect Levels	ID_ADD_CONNECTED_LEVELS_TO_MULTISTORY_STAIRS		Contextual Tabs>Multistory Stairs
Disconnect Levels	ID_REMOVE_CONNECTED_LEVELS_FROM_MULTISTORY_STAIRS		Contextual Tabs>Multistory Stairs
Add to Group	ID_EDITGROUP_ADD_TO_GROUP	AP	Contextual Tabs>Edit Group
Remove from Group	ID_EDITGROUP_REMOVE_FROM_GROUP	RG	Contextual Tabs>Edit Group
Attach Detail Group	ID_EDITGROUP_ATTACH_TO_GROUP	AD	Contextual Tabs>Edit Group
Finish	ID_FINISH_GROUP_EDIT_MODE	FG	Contextual Tabs>Edit Group
Cancel	ID_CANCEL_GROUP_EDIT_MODE	CG	Contextual Tabs>Edit Group
Cancel Surface	ID_CANCEL_SURFACE		Contextual Tabs>Surface
Finish Surface	ID_FINISH_SURFACE		Contextual Tabs>Surface
Place Point	ID_SURFACE_POINTS		Contextual Tabs>Tools
Create from Import:Select Import Instance	ID_SITE_IMPORT		Contextual Tabs>Tools
Create from Import:Specify Points File	ID_SITE_IMPORT_POINTS		Contextual Tabs>Tools
Simplify Surface	ID_SITE_SIMPLIFY_SURFACE		Contextual Tabs>Tools
Add to Group	ID_EDITGROUP_ATTACH_ELEM_TO_GROUP		Contextual Tabs>Edit Attached Group
Remove from Group	ID_EDITGROUP_DETACH_ELEM_FROM_GROUP		Contextual Tabs>Edit Attached Group
Finish	ID_FINISH_ATTACHED_GROUP_EDIT_MODE		Contextual Tabs>Edit Attached Group
Cancel	ID_CANCEL_ATTACHED_GROUP_EDIT_MODE		Contextual Tabs>Edit Attached Group
Cancel Edit Mode	ID_QUIT_SKETCH_PATH		Contextual Tabs>Mode
Finish Edit Mode	ID_FINISH_SKETCH_PATH		Contextual Tabs>Mode
Run	ID_RUN		Contextual Tabs>Draw
Boundary	ID_BUTTON_STAIRS_BOUNDARY		Contextual Tabs>Draw
Assisted Association	ID_ENABLE_ANALYTICAL_ASSISTED_ASSOCIATION		Contextual Tabs>Coordination
Auto Ceiling	ID_AUTO_CEILING		Contextual Tabs>Tools
Finish Dividing	ID_RBS_FINISH_AREA_BASED_LOAD_DIVIDE_MODE		Contextual Tabs>Mode
Cancel Dividing	ID_RBS_CANCEL_AREA_BASED_LOAD_DIVIDE_MODE		Contextual Tabs>Mode
Propagate Rebar	ID_PROPAGATE_REBAR		Contextual Tabs>Reinforcement; Contextual Tabs>Host
Single Fabric Sheet Placement	ID_FABRIC_SINGLE_PLACEMENT		Contextual Tabs>Reinforcement
Reset Manual Edge Offsets	ID_CLEAN_MANUALLY_ADJUSTED		Contextual Tabs>Edge Horizontal Alignment
Select Host	ID_SELECT_HOST		Contextual Tabs>Host
Pick New Host	ID_PICK_HOST_IND_TAG		Contextual Tabs>Host
Edit Rail	ID_EDIT_CONTINUOUS_RAIL		Contextual Tabs>Continuous Rail
Reset Railing	ID_RESET_RAILING		Contextual Tabs>Tools
Select Tag	ID_MULTI_REFERENCE_ANNOTATION_SELECT_TAG		Contextual Tabs>Edit
Select Dimension	ID_MULTI_REFERENCE_ANNOTATION_SELECT_DIMENSION		Contextual Tabs>Edit
Change End Reference	ID_CHANGE_BEAM_END_REFERENCE		Contextual Tabs>Join Tools

Elbows	ID_OVERRIDE_FAB_PART_BENDS	Contextual Tabs>Override
Tees	ID_OVERRIDE_FAB_PART_TEES	Contextual Tabs>Override
Crosses	ID_OVERRIDE_FAB_PART_CROSSES	Contextual Tabs>Override
Restore Size	ID_RESTORE_IMAGE_SIZE	Contextual Tabs>Image
Remove Repeater	ID_COMPONENTREPEATER_REMOVEREPEATER	Contextual Tabs>Repeater
Rotate Part	ID_FABRICATION_PART_PRE_ROTATE	Contextual Tabs>Options
Toggle Connector	ID_FABRICATION_PART_TOGGLE_CONNECTOR	Contextual Tabs>Options
Insert Part	ID_FABRICATION_PART_INSERT	Contextual Tabs>Options
Connect as Tap	ID_FABRICATION_PART_CONNECT_AS_TAP	Contextual Tabs>Options
Smart Snapping	ID_FABRICATION_PART_SMART_SNAPPING	Contextual Tabs>Options
Show Help Tooltip	ID_FABRICATION_PART_SHOW_TOOLTIP	Contextual Tabs>Options
Attach To Structure	ID_FABRICATION_HANGER_ATTACH	Contextual Tabs>Edit
Rotate 45°	ID_FABRICATION_PART_ROTATE_45DEGREES	Contextual Tabs>Edit
Rotate 90°	ID_FABRICATION_PART_ROTATE_90DEGREES	Contextual Tabs>Edit
Rotate 180°	ID_FABRICATION_PART_ROTATE_180DEGREES	Contextual Tabs>Edit
Export Job File	ID_EXPORT_FAB_MAJ	Contextual Tabs>Output
Print Reports	ID_FABRICATION_PRINT_REPORTS	Contextual Tabs>Output
Setup Item Reports	ID_FABRICATION_ITEM_REPORT	Contextual Tabs>Output
Setup Ancillary Reports	ID_FABRICATION_ANCILLARY_REPORT	Contextual Tabs>Output
Setup Linear Nest Reports	ID_FABRICATION_LINEAR_NEST_REPORT	Contextual Tabs>Output
Setup Worksheets	ID_FABRICATION_WORKSHEET	Contextual Tabs>Output
Printer Setup	ID_FABRICATION_PRINTER_SETUP	Contextual Tabs>Output
Use Default Printer Setup	ID_FABRICATION_USE_DEFAULT_PRINTER_SETUP	Contextual Tabs>Output
About this addin	ID_FABRICATION_ABOUT	Contextual Tabs>Output
Setup Item Data Export	ID_FABRICATION_ITEM_EXPORT	Contextual Tabs>Output
Setup Ancillary Data Export	ID_FABRICATION_ANCILLARY_EXPORT	Contextual Tabs>Output
Setup Linear Nest Data Export	ID_FABRICATION_LINEAR_NEST_EXPORT	Contextual Tabs>Output
Export Fabrication Data	ID_FABRICATION_RUN_EXPORT_DATA	Contextual Tabs>Output
Create Parameter	ID_ADD_PARAMETER	Contextual Tabs>Label Dimension
Top Align	ID_ALIGN_TOP	Contextual Tabs>Alignment
Middle Align	ID_ALIGN_MIDDLE	Contextual Tabs>Alignment
Bottom Align	ID_ALIGN_BOTTOM	Contextual Tabs>Alignment
Align Left	ID_ALIGN_LEFT	Contextual Tabs>Alignment
Align Center	ID_ALIGN_CENTER	Contextual Tabs>Alignment
Align Right	ID_ALIGN_RIGHT	Contextual Tabs>Alignment
Show border when editing	ID_TEXTEDITOR_SHOWBORDER	Contextual Tabs>Text; Contextual Tabs>Edit Text; Text Editor
Show opaque background when editing	ID_TEXTEDITOR_SHOWOPAQUEBK	Contextual Tabs>Text; Contextual Tabs>Edit Text; Text Editor
Pick New Host	ID_CONNECTOR_PICK_HOST	Contextual Tabs>Host
Enable Snaps	ID_ENABLE_RASTER_IMAGE_SNAPS	Contextual Tabs>Image
Make Link	ID_RASTER_SYMBOLS_MAKE_LINK	Contextual Tabs>Link Image
Unload Link	ID_RASTER_SYMBOLS_UNLOAD_LINK	Contextual Tabs>Link Image
Load Link	ID_RASTER_SYMBOLS_LOAD_LINK	Contextual Tabs>Link Image
Make Import	ID_RASTER_SYMBOLS_MAKE_IMPORT	Contextual Tabs>Link Image
Finish	ID_REBAR_FINISH_EDIT_BARS	Contextual Tabs>Multiple
Cancel	ID_REBAR_CANCEL_EDIT_BARS	Contextual Tabs>Multiple
Modify Bars	ID_REBAR_MODIFY_SET	Contextual Tabs>Mode
Show Removed Bars	ID_REBAR_ADD_REMOVE_BARS	Contextual Tabs>Mode
Remove Bar	ID_REBAR_REMOVE_BARS	Contextual Tabs>Customization
Reset Position	ID_REBAR_RESET_BARS	Contextual Tabs>Customization
Reset All	ID_REBAR_RESET_ALL_BARS	Contextual Tabs>Customization
Select All	ID_REBAR_SELECT_SHOW_ALL_BARS	Contextual Tabs>Bars to Keep
Select None	ID_REBAR_SELECT_HIDE_ALL_BARS	Contextual Tabs>Bars to Keep
Check Changes	ID_COORDINATION_CHECK_CHANGES	Contextual Tabs>Coordination
Show All Leaders	ID_SHOW_ALL_TAG_LEADERS	Contextual Tabs>Leaders
Show One Leader	ID_SHOW_ONE_LEADER	Contextual Tabs>Leaders
Hide All Leaders	ID_HIDE_ALL_TAG_LEADERS	Contextual Tabs>Leaders
Select Leaders to Show	ID_SELECT_VISIBLE_LEADERS	Contextual Tabs>Leaders
Merge Leaders	ID_MERGE_LEADER_ELBOWS	Contextual Tabs>Leaders
Add Association	ID_COORDINATION_ADD_LOCAL_ASSOCIATION	Contextual Tabs>Coordination
Applicable Rules	ID_COORDINATION_APPLICABLE_RULES	Contextual Tabs>Coordination
Highlight Association	ID_COORDINATION_HIGHLIGHT_ASSOCIATIONS	Contextual Tabs>Coordination
Remove Association	ID_COORDINATION_REMOVE_ASSOCIATION	Contextual Tabs>Coordination
Tag Rebar	ID_BENDING_DETAIL_TAG_REBAR	Contextual Tabs>Tag
Align to Bar	ID_BENDING_DETAIL_ORTHO_PLACEMENT	Contextual Tabs>Mode
Parallel To View	ID_BENDING_DETAIL_PARALLEL_TO_VIEW	Contextual Tabs>Mode
Select Host	ID_BENDING_DETAIL_SELECT_HOST	Contextual Tabs>Host
Pick New Host	ID_BENDING_DETAIL_PICK_HOST	Contextual Tabs>Host
Select Multiple	ID_BENDING_DETAIL_SELECT_MULTIPLE	Contextual Tabs>Multiple Selection
Clear Selection	ID_BENDING_DETAIL_CLEAR_SELECTION	Contextual Tabs>Multiple Selection

Create Details	ID_BENDING_DETAIL_CREATE_MULTIPLE		Contextual Tabs>Multiple Selection
Pick Primary Host	IDC_PICK_MAIN_HOST		Contextual Tabs>Host
Divide System	Dialog_BuildingSystems_RbsEditSystemGroup:Control_BuildingSystems_SplitHvacSystemGroup		Contextual Tabs>System Tools
Edit Path	Dialog_BuildingSystems_RbsEditCircuitGroup:Control_BuildingSystems_RbsEditCircuitPath		Contextual Tabs>System Tools
Divide System	Dialog_BuildingSystems_EditPipingSystemGroup:Control_BuildingSystems_SplitPipingSystemGroup		Contextual Tabs>System Tools
Add Vertical	Dialog_BuildingSystems_RbsLayoutOptionsBar:Control_BuildingSystems_MaintainSlope		Contextual Tabs>Offset Connections
Cap Open Ends	Dialog_BuildingSystems_AddCap:Control_BuildingSystems_AddCap		Contextual Tabs>Edit
Add Vertical	Dialog_BuildingSystems_3dSnapping:Control_BuildingSystems_MaintainSlope		Contextual Tabs>Offset Connections
Placeholders	Dialog_BuildingSystems_RbsRoutepathModify:Control_BuildingSystems_RbsBtnUsingPlaceholders		Contextual Tabs>Solution Geometry
3D Elements	Dialog_BuildingSystems_RbsRoutepathModify:Control_BuildingSystems_RbsBtnUsing3DElements		Contextual Tabs>Solution Geometry
All Segments	Dialog_CurtainGridFamily_CurtainGridDialog:Control_CurtainGridFamily_WholeGrid		Contextual Tabs>Placement
One Segment	Dialog_CurtainGridFamily_CurtainGridDialog:Control_CurtainGridFamily_OneSeg		Contextual Tabs>Placement
All Except Picked	Dialog_CurtainGridFamily_CurtainGridDialog:Control_CurtainGridFamily_ExcludeSegs		Contextual Tabs>Placement
Restart Curtain Grid	Dialog_CurtainGridFamily_CurtainGridDialog:Control_CurtainGridFamily_FinishGirdLine		Contextual Tabs>Placement
Select Multiple; Select Multiple	ID_SEL_MULTI_CHECK		Contextual Tabs>Multiple Selection
Make Continuous	Dialog_CurtainGridFamily_MullionJoinsBar:Control_CurtainGridFamily_SetMillionJoinsConti		Contextual Tabs>Mullion
Break at Join	Dialog_CurtainGridFamily_MullionJoinsBar:Control_CurtainGridFamily_SetMillionJoinsButt		Contextual Tabs>Mullion
Grid Line	Dialog_CurtainGridFamily_MullionPlacement:Control_CurtainGridFamily_RadioMullionLine		Contextual Tabs>Placement
Grid Line Segment	Dialog_CurtainGridFamily_MullionPlacement:Control_CurtainGridFamily_RadioMullionSegment		Contextual Tabs>Placement
All Grid Lines	Dialog_CurtainGridFamily_MullionPlacement:Control_CurtainGridFamily_RadioMullionGrid		Contextual Tabs>Placement
Edit Label	ID_EDIT_SUBSTITUTION_TEXT		Contextual Tabs>Label
Add Left Side Straight Leader	ID_TEXTNOTE_ADDLEADER		Contextual Tabs>Leader
Add Right Side Straight Leader	ID_TEXTNOTE_ADDLEADER_R		Contextual Tabs>Leader
Add Left Side Arc Leader	ID_TEXTNOTE_ADD_LEADER_ARC		Contextual Tabs>Leader
Add Right Side Arc Leader	ID_TEXTNOTE_ADD_LEADER_ARC_R		Contextual Tabs>Leader
Remove Last Leader	ID_TEXTNOTE_RMVLEADER		Contextual Tabs>Leader
Leader at Top Left	ID_LEADER_TOP_LEFT		Contextual Tabs>Leader
Leader at Middle Left	ID_LEADER_MIDDLE_LEFT		Contextual Tabs>Leader
Leader at Bottom Left	ID_LEADER_BOTTOM_LEFT		Contextual Tabs>Leader
Leader at Top Right	ID_LEADER_TOP_RIGHT		Contextual Tabs>Leader
Leader at Middle Right	ID_LEADER_MIDDLE_RIGHT		Contextual Tabs>Leader
Leader at Bottom Right	ID_LEADER_BOTTOM_RIGHT		Contextual Tabs>Leader
No Leader	ID_TEXT_LEADER_NONE		Contextual Tabs>Leader
One Segment	ID_TEXT_LEADER_ONESEG		Contextual Tabs>Leader
Two Segments	ID_TEXT_LEADER_TWOSEG		Contextual Tabs>Leader
Curved	ID_TEXT_LEADER_ARC		Contextual Tabs>Leader
Edit Group	ID_EDITGROUP_GROUP_EDIT	EG	Contextual Tabs>Group
Ungroup	ID_EDITGROUP_UNGROUP	UG	Contextual Tabs>Group
Link	ID_REPLACE_GROUP_WITH_LINK	LG	Contextual Tabs>Group
Restore All Excluded	ID_RESTORE_ALL_EXCLUDED	RA	Contextual Tabs>Group; Context Menu
Edit Color Scheme	ID_EDIT_COLORSCHEME		Contextual Tabs>Scheme
Visibility Settings	Dialog_Essentials_CurveVisibilityDbar:Control_Essentials_Visibility		Contextual Tabs>Visibility
Propagate Extents	Dialog_Essentials_DatumOptionBar:Control_Essentials_DatumPropagateExtents		Contextual Tabs>Datum
Edit Witness Lines	IDC_EDIT_WITNESS_REFS	EW	Contextual Tabs>Witness Lines
Edit Top	Dialog_Essentials_EditBlend:Control_Essentials_EditSketch2		Contextual Tabs>Mode
Edit Base	Dialog_Essentials_EditBlend:Control_Essentials_EditSketch		Contextual Tabs>Mode
Visibility Settings	Dialog_Essentials_EditBlend:Control_Essentials_SketchVisibility		Contextual Tabs>Mode
Edit Sweep	ID_EDIT_SKETCH_SWEEP		Contextual Tabs>Mode
Visibility Settings	ID_EDIT_SKETCH_SWEPTBLEND_VISIBILITY		Contextual Tabs>Mode
Edit Swept Blend	ID_EDIT_SKETCH_SWEPTBLEND		Contextual Tabs>Mode
Edit Model Text	ID_ESSENTIALS_EDIT_TEXT		Contextual Tabs>Text
Visibility Settings	ID_ESSENTIALS_VISIBILITY		Contextual Tabs>Text
Visibility Settings	Dialog_Essentials_ElemVisibilityDbar:Control_Essentials_SketchVisibility		Contextual Tabs>Visibility
Unhide Element	ID_VIEW_UNHIDE_ELEMENTS	EU	Contextual Tabs>Reveal Hidden Elements
Unhide Category	ID_VIEW_UNHIDE_BY_CATEGORY	VU	Contextual Tabs>Reveal Hidden Elements
Toggle Reveal Hidden Elements Mode	ID_VIEW_FRAME_REVEALHIDDEN	RH	Contextual Tabs>Reveal Hidden Elements; View Control Bar
Place on Vertical Face; Place on Vertical Face	Dialog_Essentials_GenhostCreate:Control_Essentials_PlaceByInsert		Contextual Tabs>Placement
Place on Face; Place on Face	Dialog_Essentials_GenhostCreate:Control_Essentials_PlaceByXface		Contextual Tabs>Placement
Place on Work Plane; Place on Work Plane	Dialog_Essentials_GenhostCreate:Control_Essentials_PlaceByWorkplane		Contextual Tabs>Placement
Delete Layers	Dialog_Essentials_ImportInstanceExplode:Control_Essentials_ImportDeleteLayers		Contextual Tabs>Import Instance
Explode	Dialog_Essentials_ImportInstanceExplode:Control_Essentials_ImportPartialExplode		Contextual Tabs>Import Instance
Explode	Dialog_Essentials_ImportInstanceExplode:Control_Essentials_ImportExplode		Contextual Tabs>Import Instance
Query	Dialog_Essentials_ImportInstanceExplode:Control_Essentials_ImportQuery		Contextual Tabs>Import Instance
Visibility Settings	Dialog_Essentials_ImportInstanceExplode:Control_Essentials_SketchVisibility		Contextual Tabs>Import Instance
Add / Remove Host	ID_EDIT_TAG_EDITOR		Contextual Tabs>Host
Select All	Dialog_Essentials_EditLeadersDialogBar:Control_Essentials_ShowAllLeaders		Contextual Tabs>Select Leaders to Show
Select None	Dialog_Essentials_EditLeadersDialogBar:Control_Essentials_HideAllLeaders		Contextual Tabs>Select Leaders to Show
Finish	Dialog_Essentials_EditLeadersDialogBar:Control_Essentials_SelectLeadersFinish		Contextual Tabs>Select Leaders to Show
Cancel	Dialog_Essentials_EditLeadersDialogBar:Control_Essentials_SelectLeadersCancel		Contextual Tabs>Select Leaders to Show

Add / Remove Host	ID_EDIT_TAG_EDITOR_DURING_PLACEMENT		Contextual Tabs>Host
Light Source Definition	ID_LIGHTSOURCE_DEFINITION		Contextual Tabs>Lighting
Edit Pasted Elements	Dialog_Essentials_PasteMode:Control_Essentials_PasteEditMode		Contextual Tabs>Edit Pasted
Finish	Dialog_Essentials_PasteMode:Control_Essentials_FinishPaste		Contextual Tabs>Edit Pasted
Cancel	Dialog_Essentials_PasteMode:Control_Essentials_QuitPaste		Contextual Tabs>Edit Pasted
View Range	ID_EDIT_VIEW_RANGE	VR	Contextual Tabs>Region; Properties Panel
Pick New Host	ID_POINTELEMENT_REHOST		Contextual Tabs>Host
Split Segment	Dialog_Essentials_SectionBar:Control_Essentials_SplitSectionSegment		Contextual Tabs>Section
Edit Sketch; Edit Boundary; Edit Footprint; Edit Path; Edit Pattern Boundary	Dialog_Essentials_SketchEdit:Control_Essentials_EditSketch		Contextual Tabs>Mode
Visibility Settings	ID_EDIT_SKETCH_VISIBILITY		Contextual Tabs>Mode
Edit Extrusion	Dialog_Essentials_SketchEditVisibDepth:Control_Essentials_EditSketch		Contextual Tabs>Mode
Visibility Settings	Dialog_Essentials_SketchEditVisibDepth:Control_Essentials_SketchVisibility		Contextual Tabs>Mode
Add Control	IDC_SPLINE_ADD_CONTROL		Contextual Tabs>Edit Spline
Delete Control	IDC_SPLINE_DELETE_CONTROL		Contextual Tabs>Edit Spline
Tag on Placement	Dialog_Essentials_TagOnPlacement:Control_Essentials_TagOnPlacement		Contextual Tabs>Tag
Twist Right	IDC_SHIFT_CW		Contextual Tabs>Vertex Connect
Twist Left	IDC_SHIFT_CCW		Contextual Tabs>Vertex Connect
Reset Vertex Connect	IDC_RESET_VTX_CONNECTIONS		Contextual Tabs>Vertex Connect
Controls on Base	IDC_VTX_CTRL_ON_LOOP_0		Contextual Tabs>Vertex Connect
Controls on Top	IDC_VTX_CTRL_ON_LOOP_1		Contextual Tabs>Vertex Connect
Finish Walkthrough	ID_CANCEL_EDITOR		Contextual Tabs>Walkthrough
Pick New Host	ID_EDIT_INSERT_REHOST		Contextual Tabs>Host
Pick New Work Plane	Dialog_Family_FamInstGridDbar:Control_Family_PickHost		Contextual Tabs>Work Plane
Add Leader	ID_FAMINST_ADDLEADER		Contextual Tabs>Leader
Remove Leader	ID_FAMINST_RMVLEADER		Contextual Tabs>Leader
Pick New Host	Dialog_Family_FamInstOffsetDbar:Control_Family_PickHost		Contextual Tabs>Host
At Grid Intersection	ID_CREATE_FOOTING_BY_GRID_INTERSECTION		Contextual Tabs>Multiple
At Structural Column	ID_CREATE_FOOTING_FROM_STRUCTURAL_COLUMN		Contextual Tabs>Multiple
At Grid Intersection	Dialog_Family_NewStructuralColumn:Control_Family_GridIntersection		Contextual Tabs>Multiple
At Architectural Columns	Dialog_Family_NewStructuralColumn:Control_Family_FromArchColumn		Contextual Tabs>Multiple
Single Vertical	ID_RADIO_VER_ARROW		Contextual Tabs>Control Type
Double Vertical	ID_RADIO_VER_ARROW2		Contextual Tabs>Control Type
Single Horizontal	ID_RADIO_HOR_ARROW		Contextual Tabs>Control Type
Double Horizontal	ID_RADIO_HOR_ARROW2		Contextual Tabs>Control Type
Horizontal	Dialog_HostObj_CorniceReveal:Control_HostObj_CorniceHorizontal		Contextual Tabs>Placement
Vertical	Dialog_HostObj_CorniceReveal:Control_HostObj_CorniceVertical		Contextual Tabs>Placement
Restart Wall Sweep; Restart Reveal	Dialog_HostObj_CorniceReveal:Control_HostObj_FinishCorniceReveal		Contextual Tabs>Placement
Edit Profile	ID_EDIT_ELEVATION_SKETCH		Contextual Tabs>Mode
Reset Profile	ID_HOST_REMOVE_ELEVATION_SKETCH		Contextual Tabs>Mode
Wall Opening	Dialog_HostObj_CreateWallOpening:Control_HostObj_CreateWallOpening		Contextual Tabs>Modify Wall
Attach Top/Base	Dialog_HostObj_CreateWallOpening:Control_HostObj_ExtendWalls		Contextual Tabs>Modify Wall
Detach Top/Base	Dialog_HostObj_CreateWallOpening:Control_HostObj_UnextendWalls		Contextual Tabs>Modify Wall
Finish	Dialog_HostObj_DividedSurfaceEditRefSelectionDbar:Control_HostObj_DividedSurfaceFinishMultiPickDbar		Contextual Tabs>Intersects
Cancel	Dialog_HostObj_DividedSurfaceEditRefSelectionDbar:Control_HostObj_DividedSurfaceCancelMultiPickDbar		Contextual Tabs>Intersects
Add/Remove Walls; Add/Remove Walls	IDC_EDIT_WALL_SWEEP		Contextual Tabs>Wall Sweep; Contextual Tabs>Reveal
Modify Returns; Modify Returns	IDC_CHANGE_SWEEP_RETURNS		Contextual Tabs>Wall Sweep; Contextual Tabs>Reveal
Add/Remove Segments	IDC_CURTA_GRID_LINE_ADD_REMOVE_SEGS		Contextual Tabs>Curtain Grid
Edit Dormer Opening	ID_EDIT_DORMER_OPENING		Contextual Tabs>Opening
Add/Remove Segments	IDC_EDIT_SWEEP_HOST		Contextual Tabs>Roof Fascia; Contextual Tabs>Profile
Modify Mitering	IDC_MITER_SWEEP_HOST		Contextual Tabs>Roof Fascia
Vertical	IDC_MITER_VERTICAL		Contextual Tabs>Mitering
Horizontal	IDC_MITER_HORIZONTAL		Contextual Tabs>Mitering
Perpendicular	IDC_MITER_NORMAL_TO_PATH		Contextual Tabs>Mitering
Edit Sketch	Dialog_HostObj_OpeningDbar:Control_HostObj_EditSketch		Contextual Tabs>Opening
Pick New Host	ID_PICK_HOST		Contextual Tabs>Host
Update to Face	Dialog_HostObj_RedoFaceBased:Control_HostObj_RedoFaceBased		Contextual Tabs>Model by Face
Clear Selection	Dialog_HostObj_RoofByFaceEditDbar:Control_HostObj_CancelMultiPickDbar		Contextual Tabs>Multiple Selection
Recreate Roof	Dialog_HostObj_RoofByFaceEditDbar:Control_HostObj_FinishMultiPickDbar		Contextual Tabs>Multiple Selection
Wall Opening	ID_CREATE_WALL_OPENING		Contextual Tabs>Modify Wall
Attach Top/Base; Attach Top/Base	ID_EXTEND_WALLS		Contextual Tabs>Modify Wall
Detach Top/Base; Detach Top/Base	ID_UNEXTEND_WALLS		Contextual Tabs>Modify Wall
Vertical Opening	ID_EDIT_ROOF_SKETCH		Contextual Tabs>Opening
Sub-Divide	ID_TOPOSOLID_SUBREGION		Contextual Tabs>Toposolid Shaping
Modify Sub Elements	ID_MODIFY_SLAB_SHAPE_SUBS		Contextual Tabs>Shape Editing
Add Point	ID_DRAW_SLAB_SHAPE_VERTEX		Contextual Tabs>Shape Editing
Add Split Line	ID_DRAW_SLAB_SHAPE_LINES		Contextual Tabs>Shape Editing
Pick Supports	ID_PICK_SLAB_SHAPE_SUPPORTS		Contextual Tabs>Shape Editing
Convert Folding Lines	ID_CONVERT_FOLDING_LINES		Contextual Tabs>Shape Editing
Reset Shape	ID_REMOVE_SLAB_EDIT		Contextual Tabs>Shape Editing

Preview Points	ID_SSE_POINTS_VISIBILITY	Contextual Tabs>Shape Editing
Restart Fascia; Restart Gutter; Restart Slab Edge	Dialog_HostObj_SweepHostDialog:Control_HostObj_FinishSweepHost	Contextual Tabs>Placement
Insert Coupler	ID_REBAR_COUPLER	Contextual Tabs>Coupler
One bar Coupler	ID_REBAR_COUPLER_ONE	Contextual Tabs>Placement Options
Two Bars Coupler	ID_REBAR_COUPLER_TWO	Contextual Tabs>Placement Options
Show all rebars for the selection	ID_EDIT_SELECT_SHOW_ALL	Contextual Tabs>Edit Rebar Presentation
Hide all rebars for the selection	ID_EDIT_SELECT_HIDE_ALL	Contextual Tabs>Edit Rebar Presentation
Finish	ID_EDIT_SELECT_FINISH	Contextual Tabs>Edit Rebar Presentation
Cancel	ID_EDIT_SELECT_CANCEL	Contextual Tabs>Edit Rebar Presentation
Varying Rebar Set	Dialog_Rebar_DistributionType:Control_Rebar_DistributionType	Contextual Tabs>Set Type
Place Parallel to Work Plane	Dialog_Rebar_2ClickParaPerpHorizVertStraight:Control_Rebar_2ClickPlaceParallelStraight	Contextual Tabs>Placement Orientation
Place with Major Segment Perpendicular to Work Plane	Dialog_Rebar_2ClickParaPerpHorizVertStraight:Control_Rebar_2ClickPlacePointsStraight	Contextual Tabs>Placement Orientation
Place Perpendicular to Work Plane and Horizontal	Dialog_Rebar_2ClickParaPerpHorizVertStraight:Control_Rebar_2ClickPlacePerpHorizStraight	Contextual Tabs>Placement Orientation
Place Perpendicular to Work Plane and Vertical	Dialog_Rebar_2ClickParaPerpHorizVertStraight:Control_Rebar_2ClickPlacePerpVertStraight	Contextual Tabs>Placement Orientation
Place Parallel to Work Plane	Dialog_Rebar_2ClickParaPerpHorizVert:Control_Rebar_2ClickPlaceParallel	Contextual Tabs>Placement Orientation
Place Perpendicular to Work Plane and Horizontal	Dialog_Rebar_2ClickParaPerpHorizVert:Control_Rebar_2ClickPlacePerpHoriz	Contextual Tabs>Placement Orientation
Place Perpendicular to Work Plane and Vertical	Dialog_Rebar_2ClickParaPerpHorizVert:Control_Rebar_2ClickPlacePerpVert	Contextual Tabs>Placement Orientation
Place on Current Work Plane	Dialog_Rebar_RebarPlacementPlaneDbar:Control_Rebar_RebarOnCurrentWorkPlane	Contextual Tabs>Placement Plane
Place on Near Cover Reference	Dialog_Rebar_RebarPlacementPlaneDbar:Control_Rebar_RebarOnNearCover	Contextual Tabs>Placement Plane
Place on Far Cover Reference	Dialog_Rebar_RebarPlacementPlaneDbar:Control_Rebar_RebarOnFarCover	Contextual Tabs>Placement Plane
Select Host	IDC_REINFORCEMENT_SELECT_HOST	Contextual Tabs>Host
Edit Constraints	ID_EDIT_REBAR_JOINS	Contextual Tabs>Constraints
Constrained Placement	Dialog_Rebar_ConstraintPlacement:Control_Rebar_ConstraintPlacement	Contextual Tabs>Constraints
Edit Bars	ID_REBAR_EDIT_BARS	Contextual Tabs>Customization
Show Help Tooltip	Dialog_Rebar_ShowTooltip:Control_Rebar_ToggleTooltip	Contextual Tabs>Show Tooltip
Reset Target	ID_RESET_TARGET	Contextual Tabs>Camera
Edit Crop	Dialog_Revit_CropRegionModeBar:Control_Revit_CropRegionBarSketch	Contextual Tabs>Mode
Reset Crop	Dialog_Revit_CropRegionModeBar:Control_Revit_CropRegionBarSketchRemove	Contextual Tabs>Mode
Size Crop	Dialog_Revit_CropRegionBar:Control_Revit_CropRegionBarModify	Contextual Tabs>Crop
Align By Host	ID_PROPAGATE_REBAR_BY_HOST	Contextual Tabs>Propagate Rebar
Align By Face	ID_PROPAGATE_REBAR_BY_FACE	Contextual Tabs>Propagate Rebar
Finish	ID_PROPAGATE_REBAR_FINISH	Contextual Tabs>Propagate Rebar
Cancel	ID_PROPAGATE_REBAR_CANCEL	Contextual Tabs>Propagate Rebar
Show Help Tooltip	ID_PROPAGATE_REBAR_TOOLTIP	Contextual Tabs>Show Tooltip
Bring to Front	Dialog_Revit_DrawOrder:Control_Revit_BringToFront	Contextual Tabs>Arrange
Bring to Front	Dialog_Revit_DrawOrder:Control_Revit_BringForward	Contextual Tabs>Arrange
Send to Back	Dialog_Revit_DrawOrder:Control_Revit_SendToBack	Contextual Tabs>Arrange
Send to Back	Dialog_Revit_DrawOrder:Control_Revit_SendBackward	Contextual Tabs>Arrange
Edit Family	Dialog_Revit_EditLoadedFamilyDbar:Control_Revit_EditLoadedFam	Contextual Tabs>Mode
Edit Work Plane	ID_EDIT_SKETCHPLANE	Contextual Tabs>Work Plane
Pick New Work Plane	Dialog_Revit_EditWpRehostDbar:Control_Revit_EditWpRehost	Contextual Tabs>Work Plane
Show	ID_ROOM_SCHEDULE_FILTER_SHOW	Contextual Tabs>Filter Placeholder Sheets; Contextual Tabs>Not Placed/Unenclosed
Hide	ID_ROOM_SCHEDULE_FILTER_HIDE	Contextual Tabs>Filter Placeholder Sheets; Contextual Tabs>Not Placed/Unenclosed
Isolate	ID_ROOM_SCHEDULE_FILTER_ISOLATE	Contextual Tabs>Filter Placeholder Sheets; Contextual Tabs>Not Placed/Unenclosed
Group Headers; Group Headers	Dialog_Revit_ScheduleBar:Control_Revit_GroupHeaders	Contextual Tabs>Headers; Contextual Tabs>Titles & Headers
Ungroup Headers; Ungroup Headers	Dialog_Revit_ScheduleBar:Control_Revit_UngroupHeaders	Contextual Tabs>Headers; Contextual Tabs>Titles & Headers
New Row	Dialog_Revit_ScheduleBar:Control_Revit_InsertRow	Contextual Tabs>Rows
Delete Row	Dialog_Revit_ScheduleBar:Control_Revit_DeleteRows	Contextual Tabs>Rows
Hide Columns	ID_HIDE_COLUMNS	Contextual Tabs>Columns
Unhide All Columns	ID_UNHIDE_ALL_COLUMNS	Contextual Tabs>Columns
Highlight in Model	Dialog_Revit_ScheduleBar:Control_Revit_BtnScheduleShow	Contextual Tabs>Element
Shading	ID_SCHEDULE_CELL_EDIT_SHADING	Contextual Tabs>Appearance
Borders	ID_SCHEDULE_CELL_EDIT_BORDER	Contextual Tabs>Appearance
Reset	ID_SCHEDULE_RESET_OVERRIDE	Contextual Tabs>Appearance
Font	ID_SCHEDULE_TEXT_EDIT_FONT	Contextual Tabs>Appearance
Align Horizontal:Left	ID_SCHEDULE_TEXT_HORIZONTAL_ALIGN_LEFT	Contextual Tabs>Appearance
Align Horizontal:Center	ID_SCHEDULE_TEXT_HORIZONTAL_ALIGN_CENTER	Contextual Tabs>Appearance
Align Horizontal:Right	ID_SCHEDULE_TEXT_HORIZONTAL_ALIGN_RIGHT	Contextual Tabs>Appearance
Align Vertical:Top	ID_SCHEDULE_TEXT_VERTICAL_ALIGN_TOP	Contextual Tabs>Appearance
Align Vertical:Middle	ID_SCHEDULE_TEXT_VERTICAL_ALIGN_MIDDLE	Contextual Tabs>Appearance
Align Vertical:Bottom	ID_SCHEDULE_TEXT_VERTICAL_ALIGN_BOTTOM	Contextual Tabs>Appearance
Format Unit	ID_SCHEDULE_PARAM_FORMATUNITS	Contextual Tabs>Parameters
Calculated	ID_SCHEDULE_PARAM_CALCULATE	Contextual Tabs>Parameters
Combine Parameters	ID_SCHEDULE_PARAM_COMBINE	Contextual Tabs>Parameters
Merge	ID_SCHEDULE_CELL_MERGE_UNMERGE	Contextual Tabs>Titles & Headers
Insert Image	ID_SCHEDULE_CELL_INSERT_GRAPHIC	Contextual Tabs>Titles & Headers
Clear Cell	ID_SCHEDULE_CLEAR_CELL	Contextual Tabs>Titles & Headers
Freeze Header	ID_SCHEDULE_HEADER_FREEZE	Contextual Tabs>Titles & Headers
Insert	ID_SCHEDULE_COLUMN_INSERT_RIGHT	Contextual Tabs>Columns

Delete	ID_SCHEDULE_COLUMN_DELETE		Contextual Tabs>Columns
Resize	ID_SCHEDULE_COLUMN_RESIZE		Contextual Tabs>Columns
Freeze Rows and Columns	ID_SCHEDULE_FREEZE_COLANDROW		Contextual Tabs>Layout
Insert:Above Selected	ID_SCHEDULE_ROW_INSERT_ABOVE		Contextual Tabs>Rows
Insert:Below Selected	ID_SCHEDULE_ROW_INSERT_BELOW		Contextual Tabs>Rows
Insert Data Row	ID_INSERT_ROW		Contextual Tabs>Rows
Delete	ID_DELETE_ROWS		Contextual Tabs>Rows
Resize	ID_SCHEDULE_ROW_RESIZE		Contextual Tabs>Rows
Split & Place	ID_SCHEDULE_SPLIT_BY_HEIGHT		Contextual Tabs>Split
Explain	ID_SCHEDULE_EXPLAIN_ERROR		Contextual Tabs>Error
Show Related Warnings	ID_SHOW_RELATED_WARNINGS		Contextual Tabs>Warning
Bold	Dialog_Revit_TextRtfUi:Control_Revit_TextBold	Ctrl+B	Contextual Tabs>Font; Text Editor
Italic	Dialog_Revit_TextRtfUi:Control_Revit_TextItalic	Ctrl+I	Contextual Tabs>Font; Text Editor
Underline	Dialog_Revit_TextRtfUi:Control_Revit_TextUnderline	Ctrl+U	Contextual Tabs>Font; Text Editor
Subscript	Dialog_Revit_TextRtfUi:Control_Revit_TextSubscript	Ctrl+=	Contextual Tabs>Font; Text Editor
Superscript	Dialog_Revit_TextRtfUi:Control_Revit_TextSuperscript	Ctrl+Shift+=	Contextual Tabs>Font; Text Editor
All Caps	Dialog_Revit_TextRtfUi:Control_Revit_TextAllCaps	Ctrl+Shift+A	Contextual Tabs>Font; Text Editor
List: None	Dialog_Revit_TextRtfUi:Control_Revit_TextParaFormatNone		Contextual Tabs>Paragraph; Text Editor
List: Bullets	Dialog_Revit_TextRtfUi:Control_Revit_TextParaFormatBullet		Contextual Tabs>Paragraph; Text Editor
List: Numbers	Dialog_Revit_TextRtfUi:Control_Revit_TextParaFormatNumber		Contextual Tabs>Paragraph; Text Editor
List: Uppercase Letters	Dialog_Revit_TextRtfUi:Control_Revit_TextParaFormatUppercase		Contextual Tabs>Paragraph; Text Editor
List: Lowercase Letters	Dialog_Revit_TextRtfUi:Control_Revit_TextParaFormatLowercase		Contextual Tabs>Paragraph; Text Editor
Decrease Indent	Dialog_Revit_TextRtfUi:Control_Revit_TextDecreaseIndent		Contextual Tabs>Paragraph; Text Editor
Increase Indent	Dialog_Revit_TextRtfUi:Control_Revit_TextIncreaseIndent		Contextual Tabs>Paragraph; Text Editor
Increment List Value	Dialog_Revit_TextRtfUi:Control_Revit_TextIncrementListStart		Contextual Tabs>Paragraph; Text Editor
Decrement List Value	Dialog_Revit_TextRtfUi:Control_Revit_TextDecrementListStart		Contextual Tabs>Paragraph; Text Editor
Undo Text Edit	Dialog_Revit_TextRtfUi:Control_Revit_TextUndo		Contextual Tabs>Undo; Text Editor
Redo Text Edit	Dialog_Revit_TextRtfUi:Control_Revit_TextRedo		Contextual Tabs>Undo; Text Editor
Paste from Clipboard	Dialog_Revit_TextRtfUi:Control_Revit_TextPaste		Contextual Tabs>Clipboard; Text Editor
Cut to Clipboard	Dialog_Revit_TextRtfUi:Control_Revit_TextCut		Contextual Tabs>Clipboard; Text Editor
Copy to Clipboard	Dialog_Revit_TextRtfUi:Control_Revit_TextCopy		Contextual Tabs>Clipboard; Text Editor
Close Text Editor	ID_TEXTEDITOR_CLOSE	Ctrl+Q	Contextual Tabs>Edit Text; Text Editor
Edit Walkthrough	ID_WALKTHROUGH_EDIT		Contextual Tabs>Walkthrough
Previous Key Frame	Dialog_Revit_WalkthroughModify:Control_Revit_BtnPrevCkp		Contextual Tabs>Walkthrough
Previous Frame	Dialog_Revit_WalkthroughModify:Control_Revit_BtnPrevFrame		Contextual Tabs>Walkthrough
Next Frame	Dialog_Revit_WalkthroughModify:Control_Revit_BtnNextFrame		Contextual Tabs>Walkthrough
Next Key Frame	Dialog_Revit_WalkthroughModify:Control_Revit_BtnNextCkp		Contextual Tabs>Walkthrough
Play	Dialog_Revit_WalkthroughModify:Control_Revit_BtnPlay		Contextual Tabs>Walkthrough
Open Walkthrough	Dialog_Revit_WalkthroughModify:Control_Revit_BtnEditActivateview		Contextual Tabs>Walkthrough
Reset Cameras	Dialog_Revit_WalkthroughModify:Control_Revit_BtnResetDirections		Contextual Tabs>Walkthrough
Tag on Placement	Dialog_RoomAreaPlan_AreaTagDlgBar:Control_RoomAreaPlan_TagRoomOnPlacement		Contextual Tabs>Tag on Placement
Highlight Boundaries	Dialog_RoomAreaPlan_RoomTagDlgBar:Control_RoomAreaPlan_ShowAllRoomBounds		Contextual Tabs>Room; Contextual Tabs>Spaces
Tag on Placement	Dialog_RoomAreaPlan_RoomTagDlgBar:Control_RoomAreaPlan_TagRoomOnPlacement		Contextual Tabs>Tag
Pick New Host	ID_PICK_HOST_ROOM_TAG		Contextual Tabs>Host
Sketch Ceiling	ID_SKETCH_CEILING		Contextual Tabs>Ceiling
Edit Table	ID_PROPERTYLINE_EDIT_TABLE		Contextual Tabs>Property Lines
Generate Toposolid	ID_SITE_TOPO_SOLID_FROM_SURFACE		Contextual Tabs>Surface
Toposurface Settings	ID_TOPOSURFACE_SETTINGS		Contextual Tabs>Surface
Multi-Segment Grid	ID_OBJECTS_GRID_CHAIN		Contextual Tabs>Draw
Attach Top/Base	IDD_COLUMN_ATTACH_DETACH:ID_ATTACH_COLUMNS		Contextual Tabs>Modify Column
Detach Top/Base	IDD_COLUMN_ATTACH_DETACH:ID_DETACH_COLUMNS		Contextual Tabs>Modify Column
Finish	IDD_MULTIPICK_DBAR:ID_FINISH_MULTI_PICK_DBAR		Contextual Tabs>Multiple
Cancel	IDD_MULTIPICK_DBAR:ID_CANCEL_MULTI_PICK_DBAR		Contextual Tabs>Multiple
Select Multiple	IDD_MULTIPICK_DBAR:ID_SEL_MULTI_CHECK		Contextual Tabs>Multiple
Convert To Model Line; Convert Lines	ID_CONVERT_LINES		Contextual Tabs>Edit
Pick New Host	ID_LOAD_BC_REHOST		Contextual Tabs>Host
Treads	ID_OBJECTS_RAILING_ON_TREADS		Contextual Tabs>Position
Stringer	ID_OBJECTS_RAILING_ON_STRINGER		Contextual Tabs>Position
Edit Stairs	ID_STAIRS_EDIT_STAIRS		Contextual Tabs>Edit
Edit	ID_DISPLACEMENT_EDIT		Contextual Tabs>Displacement Set
Reset	ID_DISPLACEMENT_RESET		Contextual Tabs>Displacement Set
Path	ID_DISPLACEMENT_PATH		Contextual Tabs>Displacement Set
Select Levels	ID_CREATE_MULTISTORYSTAIRS		Contextual Tabs>Multistory Stairs
Connect/Disconnect Levels	ID_ADD_REMOVE_CONNECTED_LEVELS		Contextual Tabs>Multistory Stairs
Aligned	ID_REBAR_FREE_FORM_TRANSVERSAL_DISTRIB		Contextual Tabs>Distribution Type
Surface	ID_REBAR_FREE_FORM_SURF_DISTRIB		Contextual Tabs>Distribution Type
End Surface	ID_REBAR_FREE_FORM_END_FACES		Contextual Tabs>Next
Path	Dialog_Rebar_FreeFormHostFacesTransversal:Control_Rebar_HostFacesTransversal		Contextual Tabs>Next
Host Surface	ID_REBAR_FREE_FORM_REINF_FACES		Contextual Tabs>Next

Cancel		ID_REBAR_FREE_FORM_CANCEL	Contextual Tabs>Mode
Finish		ID_REBAR_FREE_FORM_FINISH	Contextual Tabs>Mode
Host Surface		Dialog_Rebar_FreeFormDistribPath:Control_Rebar_DistribPath	Contextual Tabs>Next
Select Multiple		Dialog_Rebar_Selection:Control_Rebar_Multiple	Contextual Tabs>Multiple selection
Clear Selection		Dialog_Rebar_Selection:Control_Rebar_Clear	Contextual Tabs>Multiple selection
Parallel Face		Dialog_Rebar_FreeFormDistribPathParallel:Control_Rebar_DistribPathParallel	Contextual Tabs>Next
Perpendicular Face		Dialog_Rebar_FreeFormDistribPathPerp:Control_Rebar_DistribPathPerp	Contextual Tabs>Next
Host Surface		Dialog_Rebar_FreeFormOrientationFace:Control_Rebar_OrientationFace	Contextual Tabs>Next
Start Surface		ID_REBAR_FREE_FORM_START_FACES	Contextual Tabs>Next
Expand Rebar to Host		ID_REBAR_PLACE_EXPAND_TO_HOST	Contextual Tabs>Placement Methods
Place Rebar by Two Points		ID_REBAR_PLACE_TWO_POINTS	Contextual Tabs>Placement Methods
Free Form		ID_REBAR_FREE_FORM_MORPHED	Contextual Tabs>Placement Methods
Sketch		ID_REBAR_SKETCH	Contextual Tabs>Placement Methods
Create from CAD		ID_SITE_TOPO_SOLID_FROM_IMPORT_INSTANCE	Contextual Tabs>Toposolid
Create from CSV		ID_SITE_TOPO_SOLID_IMPORT_POINTS	Contextual Tabs>Toposolid
Opening by Face		ID_ANALYTICAL_OPENING	Contextual Tabs>Opening
Point Load; On End Point		ID_ANALYTICAL_MODEL_POINT_LOAD_ON_ENDPOINT	Contextual Tabs>Loads; Contextual Tabs>Point Loads
Line Load; On Host		ID_ANALYTICAL_MODEL_LINE_LOAD_ON_HOST	Contextual Tabs>Loads; Contextual Tabs>Line Loads
Area Load; On Host		ID_ANALYTICAL_MODEL_AREA_LOAD_ON_HOST	Contextual Tabs>Loads; Contextual Tabs>Area Loads
Define Path		ID_ANALYTICAL_MODEL_LINE_LOAD_DEFINE_PATH	Contextual Tabs>Line Loads
Define Boundary		ID_ANALYTICAL_MODEL_AREA_LOAD_DEFINE_BOUNDARY	Contextual Tabs>Area Loads
Pick Position		ID_ANALYTICAL_MODEL_POINT_PICK_POSITION	Contextual Tabs>Point Loads
Exit Revit		ID_APP_EXIT	Application Menu
Options		ID_OPTIONS	Application Menu
New; Project		ID_FILE_NEW_CHOOSE_TEMPLATE	Application Menu; Application Menu> New; Quick Access Toolbar; Home
Family		ID_FAMILY_NEW	Application Menu> New; Home
Title Block		ID_TITLEBLOCK_NEW	Application Menu> New
Annotation Symbol		ID_ANNOTATION_SYMBOL_NEW	Application Menu> New
Open; Revit file		ID_REVIT_FILE_OPEN	Application Menu; Application Menu> Open; Quick Access Toolbar; Home
Cloud Model		ID_FILE_OPEN_CLOUD_MODEL	Application Menu> Open
Project		ID_APPMENU_PROJECT_OPEN	Application Menu> Open
Family		ID_FAMILY_OPEN	Application Menu> Open; Home
IFC		ID_IMPORT_IFC	Application Menu> Open
IFC Options		ID_IFC_IMPORT_OPTIONS	Application Menu> Open
Sample Files		ID_SAMPLES_OPEN	Application Menu> Open
Save		ID_REVIT_FILE_SAVE	Application Menu; Quick Access Toolbar
Cloud Model		ID_REVIT_FILE_SAVE_AS_CLOUD_MODEL	Application Menu> Save As
Project		ID_REVIT_FILE_SAVE_AS	Application Menu> Save As
Family		ID_REVIT_SAVE_AS_FAMILY	Application Menu> Save As
Template		ID_REVIT_SAVE_AS_TEMPLATE	Application Menu> Save As
Family		ID_SAVE_FAMILY_ANY	Application Menu> Save As >Library
Group		ID_SAVE_GROUP	Application Menu> Save As >Library
View		ID_SAVE_VIEWS_TO_FILE	Application Menu> Save As >Library
DWG		ID_EXPORT_DWG	Application Menu> Export >CAD Formats
DXF		ID_EXPORT_DXF	Application Menu> Export >CAD Formats
DGN		ID_EXPORT_DGN	Application Menu> Export >CAD Formats
OBJ		ID_EXPORT_OBJ	Application Menu> Export >CAD Formats
STL		ID_EXPORT_STL	Application Menu> Export >CAD Formats
PDF		ID_EXPORT_PDF	Application Menu> Export; Quick Access Toolbar
IFC		ID_EXPORT_IFC	Application Menu> Export
DWF/DWFx		ID_EXPORT_DWF	Application Menu> Export
FBX		ID_EXPORT_FBX	Application Menu> Export
Walkthrough		ID_RM_ANIMATION	Application Menu> Export >Images and Animations
Image		ID_FILE_PRINT_TO_IMAGE	Application Menu> Export >Images and Animations
Schedule		ID_FILE_EXPORT_SCHEDULE	Application Menu> Export >Reports
Room/Area Report		ID_ROOM_AREA_REPORT	Application Menu> Export >Reports
Export Setups DWG/DXF		ID_SETTINGS_EXPORT_SETUPS_DWGDXF	Application Menu> Export >Options
Export Setups DGN		ID_SETTINGS_EXPORT_SETUPS_DGN	Application Menu> Export >Options
IFC Options		ID_IFC_OPTIONS	Application Menu> Export >Options
Print		ID_REVIT_FILE_PRINT	Application Menu; Application Menu> Print; Quick Access Toolbar
PDF		ID_EXPORT_PDF_IN_PRINT	Application Menu> Print
Print Preview		ID_REVIT_FILE_PRINT_PREVIEW	Application Menu> Print
Print Setup		ID_REVIT_FILE_PRINT_SETUP	Application Menu> Print
Close		ID_REVIT_FILE_CLOSE	Application Menu
Undo		ID_BUTTON_UNDO	Quick Access Toolbar
Redo		ID_BUTTON_REDO	Quick Access Toolbar
Help	F1	ID_HELP_FINDER	Help
What's New?		ID_HELP_NEWS	Help
Revit LT Community		ID_HELP_VIDEOS	Help

Support Knowledge Base	ID_HELP_SUPPORT_KNOWLEDGE_BASE		Help
3rd Party Learning Content	ID_HELP_THIRDPARTYLEARNINGCONTENT		Help
Autodesk.com/revitlt	ID_HELP_PRODUCTURL		Help
Autodesk Building Solutions	ID_HELP_AUTODESK_BUILDING_SOLUTIONS		Help
Privacy Settings...	ID_HELP_DESKTOP_ANALYTICS		Help
About Autodesk Revit LT 2024	ID_APP_ABOUT		Help
Architectural Wall:Partial Ellipse	ID_WALL_PARTIAL_ELLIPSE		Contextual Tabs>Draw
Orient to Back Right	ID_ORIENT_TO_BACK_RIGHT		View Cube
Define a new center of rotation	ID_DEFINE_ROTATION_CENTER	R3	Context Menu
Architectural Wall:Start-End-Radius Arc	ID_WALL_ARC_THREE_PNT		Contextual Tabs>Draw
Default:Center-ends Arc	IDC_RADIO_ARC_CENTER		Contextual Tabs>Draw
Grid:Line	ID_GRID_LINE		Contextual Tabs>Draw
Hide Category	ID_TEMPHIDE_HIDECAT	HC	View Control Bar
Orient to Back	ID_ORIENT_TO_BACK		View Cube
Perpendicular	ID_SNAP_OVERRIDE_PERP	SP	Snaps
Default:Ellipse	IDC_RADIO_FULL_ELLIPSE		Contextual Tabs>Draw
Enable Temporary View Properties	ID_ENABLE_TEMPORARY_VIEW_PROPERTIES		View Control Bar
Create Contour - Line	ID_EXT_ENTITY_CONTOUR_LINE		
Set the center rotation to the default position	ID_DEFAULT_ROTATION_CENTER		Context Menu
Schedule View Zoom Out	ID_SCHEDULE_VIEW_ZOOM_OUT		
Structural Wall:Ellipse	ID_WALL_STRUCT_FULL_ELLIPSE		Contextual Tabs>Draw
Activate the first contextual tab	ID_ACTIVATE_CONTEXTUAL_TAB	Ctrl+`	
Line:Ellipse	ID_OBJECTS_CURVE_ELLIPSE		Contextual Tabs>Draw
Graphic Override by Element in View: toggle transparency	ID_VIEW_OVERRIDE_ELEMENTS_TRANSPARENT	EOT	
Toggle Rebar Clear Distance	ID_TOGGLE_REBAR_CONSTRAINT_CLEAR_SPACING_KEYSHORTCUT		Drawing Area Controls
Architectural Wall:Fillet Arc	ID_WALL_ARC_FILLET		Contextual Tabs>Draw
Create Contour - Arc Tangent	ID_EXT_ENTITY_CONTOUR_ARC_TAN		
Mid between 2 points	ID_SNAP_MIDBETWEEN2POINTS	S2	Snaps
Orient to Northeast Direction	ID_ORIENT_NORTHEAST_DIRECTION		View Cube
Architectural Wall:Pick Faces	ID_WALL_PICK_FACES		Contextual Tabs>Draw
Tangents	ID_SNAP_OVERRIDE_TANGENT	ST	Snaps
View Object Wheel	ID_NAVWHEEL_EXTERIOR_WHEEL		Steering Wheel
Line:Pick Lines	ID_OBJECTS_CURVE_PICK_LINES		Contextual Tabs>Draw
Fly Mode (3D Mouse)	ID_NAVBAR_3DCONTROLLER_FLY	3F	Navigation Bar
Default:Inscribed Polygon	IDC_RADIO_INSCRIBED_POLYGON		Contextual Tabs>Draw
Grid:Start-End-Radius Arc	ID_GRID_ARC_THREE_PNT		Contextual Tabs>Draw
StairRun:Line	ID_RUN_LINE		Contextual Tabs>Draw
Realistic	ID_IMAGE_REALISTIC		View Control Bar
Zoom All to Fit	ID_ZOOM_ALL_ALL	ZA	Navigation Bar
Toggle to Orthographic-3D View / Toggle to Perspective-3D View	ID_VIEWCUBE_TOGGLE_BETWEEN_PERSP_AND_ORTHO		View Cube
Structural Wall:Tangent End Arc	ID_WALL_STRUCT_ARC_TAN		Contextual Tabs>Draw
Set Current View as Home	ID_VIEWCUBE_SET_HOME		View Cube
Structural Wall:Inscribed Polygon	ID_WALL_STRUCT_POLY_INSCRIBED		Contextual Tabs>Draw
Go Home	ID_VIEWCUBE_HOME		View Cube
Architectural Wall:Inscribed Polygon	ID_WALL_POLY_INSCRIBED		Contextual Tabs>Draw
Orient to Front Right	ID_ORIENT_TO_FRONT_RIGHT		View Cube
Help	ID_VIEWCUBE_HELP		View Cube
Reset Temporary Hide/Isolate	ID_TEMPHIDE_RESET	HR	View Control Bar
Structural Wall:Center-Ends Arc	ID_WALL_STRUCT_ARC_CENTER_ENDS		Contextual Tabs>Draw
Increase/Decrease Focal Length	ID_SET_FOCAL_LENGTH		Steering Wheel
Zoom Out(2x)	ID_ZOOM_OUT_X2	ZO#ZV	Navigation Bar
Isolate Category	ID_TEMPHIDE_ISOLATECAT	IC	View Control Bar
Structural Wall:Partial Ellipse	ID_WALL_STRUCT_PARTIAL_ELLIPSE		Contextual Tabs>Draw
New File Default Template 5	ID_FILE_NEW_WITH_TEMPLATE5		
Create Contour - Fillet Arc	ID_EXT_ENTITY_CONTOUR_ARC_FILLET		
Structural Wall:Start-End-Radius Arc	ID_WALL_STRUCT_ARC_THREE_PNT		Contextual Tabs>Draw
Points	ID_SNAP_OVERRIDE_POINT	SX	Snaps
Line:Spline	ID_OBJECTS_CURVE_SPLINE		Contextual Tabs>Draw
Architectural Wall: Center-Ends Arc	ID_WALL_ARC_CENTER_ENDS		Contextual Tabs>Draw
2D Mode (3D Mouse)	ID_NAVBAR_3DCONTROLLER_2D	32	Navigation Bar
Orient to Southwest Direction	ID_ORIENT_SOUTHWEST_DIRECTION		View Cube
Toggle Rebar Two-way Constraint	ID_TOGGLE_REBAR_TOGGLE_BI_DIRECTIONAL_KEYSHORTCUT		Drawing Area Controls
Graphic Override by Category in View: toggle transparency	ID_VIEW_OVERRIDE_CATEGORY_TRANSPARENT	VOT	
Orient to Front Left	ID_ORIENT_TO_FRONT_LEFT		View Cube
Grid:Pick Lines	ID_GRID_PICK_LINES		Contextual Tabs>Draw
Architectural Wall:Circumscribed Polygon	ID_WALL_POLY_CIRCUMSCRIBED		Contextual Tabs>Draw
Line:Circle	ID_OBJECTS_CURVE_CIRCLE		Contextual Tabs>Draw
Orient to Other View	ID_ORIENT_TO_OTHER_VIEW		Steering Wheel
Show/Hide Analytical Model	ID_VIEW_FRAME_TOGGLE_ANALYTICAL_MODEL_VISIBILITY		View Control Bar

Next Pan/Zoom	ID_VIEW_ZOOMANDPAN_NEXTVIEW		Navigation Bar
Restore Temporary View Properties	ID_RESTORE_VIEW_PROPERTIES		View Control Bar
Line:Circumscribed Polygon	ID_OBJECTS_CURVE_POLY_CIRCUMSCRIBED		Contextual Tabs>Draw
Lock to Selection	ID_VIEWCUBE_LOCK_SELECTION		View Cube
Architectural Wall:Ellipse	ID_WALL_FULL_ELLIPSE		Contextual Tabs>Draw
Schedule View Zoom In	ID_SCHEDULE_VIEW_ZOOM_IN	Ctrl+=	
Object Mode (3D Mouse)	ID_NAVBAR_3DCONTROLLER_OBJECT	3O	Navigation Bar
Find Referring views	ID_FIND_VIEW_GENERATOR		Context Menu
Previous Pan/Zoom	ID_VIEW_ZOOMANDPAN_PREVIOUSVIEW	ZP#ZC	Navigation Bar
Create Contour - Arc from Three Points	ID_EXT_ENTITY_CONTOUR_ARC_THREE_PNT		
New File Default Template 1	ID_FILE_NEW_WITH_TEMPLATE1		
Line:Tangent End Arc	ID_OBJECTS_CURVE_ARC_TAN		Contextual Tabs>Draw
Set Front to Current View	ID_SET_FRONT_TO_CURRENT_VIEW		View Cube
New File Default Template 4	ID_FILE_NEW_WITH_TEMPLATE4		
Isolate Element	ID_TEMPHIDE_ISOLATE	HI	View Control Bar
Endpoints	ID_SNAP_OVERRIDE_END	SE	Snaps
Hide Element	ID_TEMPHIDE_HIDE	HH	View Control Bar
Select All Rebar in Host	ID_SELECT_IN_HOST_ALL_REBAR		Context Menu
Structural Wall:Circumscribed Polygon	ID_WALL_STRUCT_POLY_CIRCUMSCRIBED		Contextual Tabs>Draw
Orient to Northwest Direction	ID_ORIENT_NORTHWEST_DIRECTION		View Cube
Structural Wall:Circle	ID_WALL_STRUCT_CIRCLE		Contextual Tabs>Draw
Select All Reinforcement in Host	ID_SELECT_IN_HOST_ALL_REINFORCEMENT		Context Menu
Centers	ID_SNAP_OVERRIDE_CENTER	SC	Snaps
New File Default Template 2	ID_FILE_NEW_WITH_TEMPLATE2		
Line:Start-End-Radius Arc	ID_OBJECTS_CURVE_ARC_THREE_PNT		Contextual Tabs>Draw
Toggle Bar Alignment	ID_TOGGLE_REBAR_ALIGNED_SET_ORIENTATION_KEYSHORTCUT		Drawing Area Controls
Orient to Top	ID_ORIENT_TO_TOP		View Cube
Select All Instances in Active Option: In Entire Project	ID_SEL_ALL_IN_PRJ_IN_OPTION		Context Menu
Nearest	ID_SNAP_OVERRIDE_INTERIOR	SN	Snaps
Save Orientation and Lock 3D View	ID_LOCKUNLOCK3DVIEW_LOCKANDSAVE		View Control Bar
Architectural Wall:Line	ID_WALL_LINE		Contextual Tabs>Draw
Duplicate Sheet:Duplicate Empty Sheet	ID_DUPLICATE_EMPTY_SHEET		
Restore Orientation and Lock 3D View	ID_LOCKUNLOCK3DVIEW_LOCKANDRESTORE		View Control Bar
Line:Fillet Arc	ID_OBJECTS_CURVE_ARC_FILLET		Contextual Tabs>Draw
Create Contour - Arc Center Ends	ID_EXT_ENTITY_CONTOUR_ARC_CENTER_ENDS		
Architectural Wall:Tangent End Arc	ID_WALL_ARC_TAN		Contextual Tabs>Draw
Options	ID_NAVWHEEL_OPTIONS		Steering Wheel
Line:Line	ID_OBJECTS_CURVE_LINE		Contextual Tabs>Draw
Exclude	ID_EXCLUDE_GROUP_MEMBERS	EX	Context Menu
Default:Tangent End Arc	IDC_RADIO_ARC_TAN_END		Contextual Tabs>Draw
Level Camera	ID_NAVWHEEL_LEVELCAMERA		Steering Wheel
Structural Wall:Line	ID_WALL_STRUCT_LINE		Contextual Tabs>Draw
Shadows On	ID_IMAGE_SHADOW_ON		View Control Bar
Tour Building Wheel	ID_NAVWHEEL_INTERIOR_WHEEL		Steering Wheel
Toggle Reveal Constraints Mode	ID_TOGGLE_REVEAL_CONSTRAINTS	CX	View Control Bar
Reposition to Project Base Point	ID_REPOSITION_LINK_BASEPOINT_TO_HOST		Context Menu
ArchWal:Pick Lines	ID_WALL_PICK_LINES		Contextual Tabs>Draw
Shadows Off	ID_IMAGE_SHADOW_OFF		View Control Bar
Toggle visibility	ID_TOGGLE_REBAR_VISIBILITY		Context Menu
Graphic Display Options	ID_GRAPHIC_DISPLAY_OPTIONS	GD	View Control Bar
Move Crop Boundary	ID_MOVE_CROP_BOUNDARY		Steering Wheel
Graphic Override by Element in View: toggle ghost surface	ID_VIEW_OVERRIDE_ELEMENTS_GHOST	EOG	
Help	ID_NAVWHEEL_HELP		Steering Wheel
Toggle Rebar Cover Constraint	ID_TOGGLE_REBAR_COVER_CHECK_UNCHECK_KEYSHORTCUT		Drawing Area Controls
Full Navigation Wheel	ID_NAVWHEEL_FULL_WHEEL		Steering Wheel
Find in Project Browser	ID_FIND_IN_PROJECT_BROWSER	FF	Context Menu
Default:Pick Lines	IDC_RADIO_COPY_CURVE		Contextual Tabs>Draw
Fit to Window	ID_NAVWHEEL_FITTOWINDOW		Steering Wheel
Default:Spline	IDC_RADIO_SPLINE		Contextual Tabs>Draw
StairRun:Center-Ends Arc	ID_RUN_ARC_CENTER_ENDS		Contextual Tabs>Draw
WireFrame	ID_IMAGE_WIREFRAME	WF	View Control Bar
Zoom to Fit	ID_ZOOM_FIT	ZE#ZF#ZX	Navigation Bar
Mini Tour Building Wheel	ID_NAVWHEEL_MINI_OTHER_WHEEL		Steering Wheel
Structural Wall:Pick Faces	ID_WALL_STRUCT_PICK_FACES		Contextual Tabs>Draw
Select All Fabric in Host	ID_SELECT_IN_HOST_ALL_FABRIC		Context Menu
Toggle Free Form Rebar Auto-close	ID_TOGGLE_REBAR_CONSTRAINT_CLOSE_LOOP_KEYSHORTCUT		Drawing Area Controls
New File Default Template 3	ID_FILE_NEW_WITH_TEMPLATE3		
Default:Fillet Arc	IDC_RADIO_ARC_FILLET		Contextual Tabs>Draw
Grid:Center-Ends Arc	ID_GRID_ARC_CENTER_ENDS		Contextual Tabs>Draw

Select All Instances: In Entire Project	ID_SEL_ALL_IN_PRJ	SA	Context Menu
Snap Off	ID_SNAP_OVERRIDE_NO_SNAP	SO	Snaps
Snap to Remote Objects	ID_SNAP_OVERRIDE_REMOTE	SR	Snaps
Orient to Top Direction	ID_ORIENT_TOP_DIRECTION		View Cube
Orient to Southeast Direction	ID_ORIENT_SOUTHEAST_DIRECTION		View Cube
Midpoints	ID_SNAP_OVERRIDE_MID	SM	Snaps
Toggle Fly Mode On/Off	ID_FIRST_PERSON_NAV		Navigation Bar
Default:Partial Ellipse	IDC_RADIO_PARTIAL_ELLIPSE		Contextual Tabs>Draw
Zoom in Region	ID_ZOOM_IN	ZR#ZZ	Navigation Bar
Unlock 3D View	ID_LOCKUNLOCK3DVIEW_UNLOCK		View Control Bar
Structural Wall:Pick Lines	ID_WALL_STRUCT_PICK_LINES		Contextual Tabs>Draw
Default:Rectangle	IDC_RADIO_RECT		Contextual Tabs>Draw
Quadrants	ID_SNAP_OVERRIDE_QUADRANT	SQ	Snaps
Close	ID_SNAP_OVERRIDE_CLOSE	SZ	Snaps
Create Contour - Circumscribed Polygon	ID_EXT_ENTITY_CONTOUR_POLY_CIRCUMSCRIBED		
Mini View Object Wheel	ID_NAVWHEEL_MINI_MINI_WHEEL		Steering Wheel
Crop (Uncrop) View	IDC_VIEW_FRAME_CROPREGION_ACTIVITY		View Control Bar
Reset Front	ID_VIEWCUBE_RESET_FRONT		View Cube
Increase Walk Speed	ID_NAVWHEEL_INCREASEWALKSPEED		Steering Wheel
Orient to South Direction	ID_ORIENT_SOUTH_DIRECTION		View Cube
Save View	ID_NAVWHEEL_SAVEVIEW		Steering Wheel
Reposition to Internal Origin	ID_REPOSITION_LINK_ORIGIN_TO_HOST		Context Menu
Turn Override Off	ID_SETTINGS_SNAPS_NOOVERRIDE	SS	Snaps
Decrease Walk Speed	ID_NAVWHEEL_DECREASEWALKSPEED		Steering Wheel
Properties	ID_SHOW_PROPERTIES_PALETTE		Context Menu
Default:Circumscribed Polygon	IDC_RADIO_CIRCUMSCRIBED_POLYGON		Contextual Tabs>Draw
Medium Detail	ID_DETAIL_LEVEL_MEDIUM		View Control Bar
Re-center Crop Boundary	ID_NAVWHEEL_RECENTERCROPBOUNDARY		Steering Wheel
Intersections	ID_SNAP_OVERRIDE_INTERSECT	SI	Snaps
Structural Wall:Rectangle	ID_WALL_STRUCT_RECT		Contextual Tabs>Draw
Restore Excluded Member	ID_ELEM_GROUP_EXCLUDED_MEMBER	RB	Context Menu
Hidden Line	ID_IMAGE_HIDDENLINE	HL	View Control Bar
Orient to Right	ID_ORIENT_TO_RIGHT		View Cube
Repeat Last Command	ID_REPEAT_LASTCOMMAND	RC	Context Menu
Close	ID_NAVWHEEL_CLOSE		Steering Wheel
Contour	ID_EXT_ENTITY_CONTOUR		
Flip Rebar Set	ID_FLIP_REBAR_SET		Context Menu
Orient to West Direction	ID_ORIENT_WEST_DIRECTION		View Cube
Show (Hide) Crop Region	IDC_VIEW_FRAME_CROPREGION_VISIBILITY		View Control Bar
Apply Hide/Isolate to View	ID_TEMPHIDE_MAKEPERM		View Control Bar
Orient to North Direction	ID_ORIENT_NORTH_DIRECTION		View Cube
Structural Wall:Spline	ID_WALL_STRUCT_SPLINE		Contextual Tabs>Draw
Consistent Colors	ID_IMAGE_FLAT_COLORS		View Control Bar
Architectural Wall:Circle	ID_WALL_CIRCLE		Contextual Tabs>Draw
Architectural Wall:Spline	ID_WALL_SPLINE		Contextual Tabs>Draw
Create Contour - Inscribed Polygon	ID_EXT_ENTITY_CONTOUR_POLY_INSCRIBED		
Snap to Point Clouds	ID_SNAP_OVERRIDE_POINT_CLOUDS	PC	Snaps
Orient to East Direction	ID_ORIENT_EAST_DIRECTION		View Cube
Shaded	ID_IMAGE_SHADING		View Control Bar
Default:Start-End-Radius Arc	IDC_RADIO_ARC_3_PNT		Contextual Tabs>Draw
Duplicate Sheet:Duplicate with Sheet Detailing	ID_DUPLICATE_SHEET_WITH_DETAILING		
Zoom Sheet Size	ID_ZOOM_SHEET	ZS	Navigation Bar
Orient to A Plane	ID_ORIENT_PLANE		View Cube
Select All Instances in Active Option: Visible in View	ID_SEL_ALL_IN_VIEW_IN_OPTION		Context Menu
Restore Original Center	ID_NAVWHEEL_RESTOREORIGINALCENTER		Steering Wheel
Work Plane Grid	ID_SNAP_OVERRIDE_SKETCH_GRID	SW	Snaps
Select All Instances: Visible in View	ID_SEL_ALL_IN_VIEW		Context Menu
Default:Line	IDC_RADIO_LINE		Contextual Tabs>Draw
Pan Active View	ID_PAN_VIEW		Navigation Bar
Line:Rectangle	ID_OBJECTS_CURVE_RECT		Contextual Tabs>Draw
Architectural Wall:Rectangle	ID_WALL_RECT		Contextual Tabs>Draw
Graphic Override by Category in View: toggle ghost surface	ID_VIEW_OVERRIDE_CATEGORY_GHOST	VOG	
Select Previous	ID_EDIT_SELECT_PREVIOUS		Context Menu
Create Contour - Rectangle	ID_EXT_ENTITY_CONTOUR_RECT		
Orient to Front	ID_ORIENT_TO_FRONT		View Cube
Show Compass	ID_SHOW_COMPASS		View Cube
Line:Partial Ellipse	ID_OBJECTS_CURVE_ELLIPSE_PARTIAL		Contextual Tabs>Draw
Line:Inscribed Polygon	ID_OBJECTS_CURVE_POLY_INSCRIBED		Contextual Tabs>Draw
Line:Center-Ends Arc	ID_OBJECTS_CURVE_ARC_CENTER_ENDS		Contextual Tabs>Draw

Orient to Back Left	ID_ORIENT_TO_BACK_LEFT		View Cube
Duplicate Sheet:Duplicate with Views	ID_DUPLICATE_SHEET_WITH_VIEWS		
Fine Detail	ID_DETAIL_LEVEL_FINE		View Control Bar
Move to Project	ID_MOVE_GROUP_MEMBER_TO_PROJECT	MP	Context Menu
Default:Circle	IDC_RADIO_CIRCLE		Contextual Tabs>Draw
Line:Pick Existing Wall	ID_SKETCH_PICK_WALLS		Contextual Tabs>Draw
Schedule View Zoom Restore	ID_SCHEDULE_VIEW_ZOOM_RESTORE		
Walk Mode (3D Mouse)	ID_NAVBAR_3DCONTROLLER_WALK	3W	Navigation Bar
Mini Full Navigation Wheel	ID_NAVWHEEL_MINI_EIGHT_WHEEL		Steering Wheel
Structural Wall:Fillet Arc	ID_WALL_STRUCT_ARC_FILLET		Contextual Tabs>Draw
Orient to Left	ID_ORIENT_TO_LEFT		View Cube
Undo View Orientation Changes	ID_NAVWHEEL_UNDOVIEWORIENTATIONCHANGES		Steering Wheel
Coarse Detail	ID_DETAIL_LEVEL_COARSE		View Control Bar
Graphic Override by Category in View: toggle halftone	ID_VIEW_OVERRIDE_CATEGORY_HALFTONE	VOH	
Toggle Highlight Displacement Sets	Control_Revit_ExplodedViewMode		View Control Bar
Create Contour - Circle	ID_EXT_ENTITY_CONTOUR_CIRCLE		
Snap to Coordination Models	ID_SNAP_OVERRIDE_COORDINATION_MODELS	LM	Snaps
Background Processes	ID_PARALLEL_INDICATOR		Status Bar
Shaded with Edges	ID_IMAGE_SHADING_WITH_EDGES	SD	View Control Bar
Temporarily Apply Template Properties	ID_TEMPORARILY_APPLY_TEMPLATE_PROPERTIES		View Control Bar
Options	ID_VIEWCUBE_OPTIONS		View Cube
Graphic Override by Element in View: toggle halftone	ID_VIEW_OVERRIDE_ELEMENTS_HALFTONE	EOH	